

**SCHOOL OF MATHEMATICAL
COMPUTATION SCIENCES**

**PG DEPARTMENT OF COMPUTER
APPLICATIONS**

**BCA
2022 - 2025**



(For Candidates admitted from the academic year 2022-23 onwards)
HOLY CROSS COLLEGE (AUTONOMOUS)
TIRUCHIRAPPALLI-620 002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES - BASED CURRICULUM FRAMEWORK (LOCF)

Programme Outcomes (POs)

PO 1 - Demonstrate ability and attitude to acquire knowledge and skills in the advancing global scenario to apply them effectively and ethically for professional and social development.

PO 2 - Involve in research and innovative endeavors and share their findings for the well being of the society.

PO 3 - Work effectively in teams and take up leadership in multi-cultural milieu.

PO 4 - Act with moral, ethical and social values in any situation.

PO 5 - Excel as empowered woman to empower women.

PO 6 - Participate in activities towards environmental sustainability goals as responsible citizens.

PO 7 - Pursue higher studies in the related fields of Science, Humanities and Management.

PO 8 - Promote analytical, logical, technological and computational skills to become professionals in various fields.

PO 9 - Apply the mathematical techniques and software tools to draw the solution in complex and dynamic multidisciplinary scenario.

Programme Specific Outcomes (PSOs)

PSO 1 - Apply programming skills in the areas of Software Development, Networking and Emerging Technologies.

PSO 2 - Develop Employability Computational skills for technological progress.

PSO 3 - Create innovative career paths in software development for independent and professional up skilling in the ever changing Digital era.

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HOLY CROSS COLLEGE (AUTONOMOUS), TIRUCHIRAPPALLI – 620 002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS CHOICE
BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
UG COURSE PATTERN
BCA

Semester	Part	Course	Title of the Course	Code	Hours/Week	Credits	Marks	
I	I	Language	Tamil Paper I/ Hindi Paper I/ French Paper I	U22TL1GEN01/ U22HN1HIN01/ U22FR1FRE01	3	3	100	
	II	English	English Paper I	U22EL1GEN01	3	3	100	
	III	Major Core -1	Problem Solving using C	U22CA1MCT01	5	4	100	
		Major Core -2	Problem Solving using C – Lab	U22CA1MCP02	4	2	100	
		Major Core -3	Office Tools and Web Page Designing – Lab	U22CA1MCP03	4	3	100	
		Allied –1	Statistical Methods	U22MA1ALT03	4	2	100	
		Allied –2	Basics of Accounting	U22CC1ALT02	4	2	100	
	IV	Environmental Studies	Environmental Studies	U22ES1EVS01	2	1	100	
		Value Education	Ethics I/ Bible Studies I/ Catechism I	-	1	-	-	
	VI	Service Oriented Course			-	-	-	-
		Internship/ Field Work/ Field Project 30 Hours - Extra Credit			U22EX1INT01	-	2 (EC)	100
	TOTAL					30	20+2	800+100

Semester	Part	Course	Title of the course	Code	Hours/ Week	Credits	Marks	
II	I	Language	Tamil Paper II/ Hindi Paper II/ French Paper II	U22TL2GEN02/ U22HN2HIN02/ U22FR2FRE02	3	3	100	
	II	English	English Paper II	U22EL2GEN02	3	3	100	
	III	Major Core –4	Data Structures and Algorithms	U22CA2MCT04	5	4	100	
		Major Core –5	Data Structures and Algorithms – Lab	U22CA2MCP05	4	3	100	
		Major Core –6	Optimization Techniques	U22CA2MCT06	5	4	100	
		Allied – 3	Numerical Methods	U22MA2ALT12	4	2	100	
	IV	Skill Based Course(SBC) – 1	Soft Skills Development	U22SS2SBC01	2	1	100	
		Skill Based Course(SBC) –2	Sustainable Rural Development and Student Social Responsibility	U22RE2SBC02	2	1	100	
		Industrial Relations	Digital Marketing	U22CA2IRT01	1	1	100	
		Value Education	Ethics I/ Bible Studies I/ Catechism I	U22VE2LVE01/ U22VE2LVB01/ U22VE2LVC01	1	1	100	
	V	Extension Activity	RESCAPES	U22EX2RES01	-	1 (EC)	-	
	VI	Online Course		U22EX2ONC01	-	1 (EC)	100	
		Service Oriented Course		-	-	-		
		Internship/ Field Work/ Field Project 30 Hours - Extra Credit		U22EX2INT02		2 (EC)	100	
		TOTAL				30	23+1+1+2	1000+ 100+ 100

Semester	Part	Course	Title of the course	Code	Hours/ Week	Credits	Marks	
III	I	Language	General Tamil - III/ Hindi - III/ French – III	U22TL3GEN03/ U22HN3HIN03/ U22FR3FRE03	3	3	100	
	II	English	General English – III	U22EL3GEN03	3	3	100	
	III	Major Core - 7	Database Systems	U22CA3MCT07	5	4	100	
		Major Core - 8	Database Systems – Lab	U22CA3MCP08	5	4	100	
		Allied – 4	Discrete Mathematics	U22MA3ALT16	4	2	100	
		Major Elective -1	Major Elective -1	-	4	3	100	
	IV	Major Skill Based Elective–1	Web Designing Using PHP–Lab	U22CA3SBP01	2	1	100	
		Non Major Elective-1	Non Major Elective-1	-	2	2	100	
		Gender Studies	Gender Studies	U22WS3GST01	1	1	100	
		Value Education	Ethics II / Bible Studies II/ Catechism II	-	1	-	-	
	VI	Online Course			U22EX3ONC02	-	1 (EC)	100
		Service Oriented Course			-	-	-	
		Internship / Field Work / Field Project 30 Hours - Extra Credit			U22EX3INT03	-	2 (EC)	100
		TOTAL				30	23+1+2	900+ 100+ 100

Semester	Part	Course	Title of the course	Code	Hours / Week	Credits	Marks	
IV	I	Language	Tamil Paper IV/ Hindi Paper IV/ French Paper IV	U22TL4GEN04/ U22HN4HIN04/ U22FR4FRE04/	3	3	100	
	II	English	English Paper IV	U22EL4GEN04	3	3	100	
	III	Major Core –9	Java Programming	U22CA4MCT09	5	4	100	
		Major Core –10	Java Programming – Lab	U22CA4MCP10	4	4	100	
		Major Elective –2	Major Elective –2	-	4	3	100	
		Allied – 5	Cost and Management Accounting	U22CC4ALT03	4	2	100	
		Allied – 6	Accounting Software –Tally	U22CC4ALP04	4	2	100	
	IV	Non Major Elective – 2	Non Major Elective – 2	-	2	2	100	
		Value Education	Ethics II / Bible Studies II/ Catechism II	U22VE4LVE02/ U22VE4LVB02/ U22VE4LVC02/	1	1	100	
	V	Extension Activity	RESCAPES	U22EX4RES02	-	1 (EC)	-	
	VI	Service Oriented Course			U22EX4SOC01	-	2 (EC)	100
		Internship / Field Work / Field Project 30 Hours - Extra Credit			U22EX4INT04	-	2 (EC)	100
		TOTAL				30	24+2+2+1	900+ 100+ 100

Semester	Part	Course	Title of the course	Code	Hours/ Week	Credits	Marks
V	III	Major Core –11	Software Engineering Concepts	U22CA5MCT11	4	4	100
		Major Core –12	Cloud Computing	U22CA5MCT12	4	4	100
		Major Core –13	Computer Networks	U22CA5MCT13	4	4	100
		Major Core –14	Object-Oriented Programming Using C# and .Net	U22CA5MCT14	5	5	100
		Major Core –15	Object-Oriented Programming Using C# and .Net – Lab	U22CA5MCP15	4	3	100
		Major Elective –3	Fundamentals of Data Science/ Digital Marketing	U22CA5MET05/ U22CA5MET06	4	3	100
	IV	Non Major Elective - 3	Non Major Elective – 3	-	2	2	100
		Major Skill Based Elective –2	Multimedia – Lab	U22CA5SBP02	2	1	100
		Value Education	Ethics III / Bible Studies III/ Catechism III	-	1	-	-
	VI	Online Course		U22EX5ONC03	.	1 (EC)	100
		Internship / Field Work/ Field Project 30 Hours - Extra Credit		U22EX5INT05		2 (EC)	100
		TOTAL				30	26+1+2

Semester	Part	Course	Title of the course	Code	Hours/ Week	Credits	Marks
VI	III	Major Core-16	Operating Systems	U22CA6MCT16	5	4	100
		Major Core-17	Computer Graphics	U22CA6MCT17	4	4	100
		Major Core-18	Internet of Things	U22CA6MCT18	4	3	100
		Major Core-19	Big Data Analytics	U22CA6MCT19	4	3	100
		Major Core-20	Information and Cyber Security	U22CA6MCT20	4	4	100
		Major Elective – 4	Data Analytics Tools - Lab/ Software Testing – Lab	U22CA6MEP07/ U22CA6MEP08	4	3	100
	IV	Non Major Elective-4	Non Major Elective – 4	-	2	2	100
		Skill Based Course (SBC) – 3	Research Methodology	U22DS6SBC03	2	1	100
		Value Education	Ethics III / Bible Studies III/ Catechism III	U22VE6LVE03/ U22VE6LVB03/ U22VE6LVC03	1	--	100
	V	Extension Activity	RESCAPES- Impact study of Project	U22EX6RES03	-	1 (EC)	100
	VI	Internship / Field Work / Field Project 30 Hours–Extra Credit		U22EX6INT06	-	2 (EC)	100
		TOTAL			30	24+2+1	900+ 100+ 100
	GRAND TOTAL			180	140+8+ 12 = 160	5200+ 300+ 600	
VI		ED: Extra credit (Mini Project)	U22CA6ECP01	-	2(EC)	100	

LIST OF ALLIED PAPERS OFFERED BY THE DEPARTMENT TO OTHER DEPARTMENTS

Semester	Part	Course and Department	Title of the Course	Code	Hours/Week	Credits	Marks
I	III	Biotechnology	Basics of Programming	U21CA1ALT02	4	2	100
I	III	Biotechnology	Basics of Programming Lab	U21CA1ALP03	4	2	100
II	III	B.Com (CA)	Allied – 3 Computer Applications in Business	U22CA2ALT01	4	2	100
III	III	B.Com (CA)	Allied – 4 R Programming – Lab	U22CA3ALP04	4	2	100
III	III	B.Sc. Physics	Allied – 4 Database Management Systems	U22CA3ALT05	4	2	100
IV	III	B.Com (CA)	Allied – 6 Relational Database Management System	U22CA4ALT06	4	2	100
IV	III	B.Sc. Physics	Allied – 5 Programming in C	U22CA4ALT07	4	2	100
IV	III	B.Sc. Physics	Allied – 6 Programming in C - Lab	U22CA4ALP08	4	2	100
IV	III	Biotechnology	Allied – 5 Programming Concepts for Biotechnology	U22CA4ALT09	4	2	100
IV	III	Biotechnology	Allied – 6 Programming Concepts for Biotechnology - Lab	U22CA4ALP10	4	2	100

Major Elective Courses offered by the department:

Semester	Part	Course	Title of the Course	Code	Hrs/Wk	Credits	Marks
III	III	Major Elective-1	Modern Technologies in IT (II B.Com CA) / Human Computer Interaction (II B.Sc CS, II B.Sc Maths 'A' & 'B')	U22CA3MET01/ U22CA3MET02	4	3	100
IV	III	Major Elective-2	Ethical Hacking (Maths, CS, Physics, B.Com CA)	U22CA4MET03	4	3	100
IV	III	Major Elective-2	Web Technology (B.Com CA)	U22CA4MET04	4	3	100
V	III	Major Elective-3	Introduction to Python Programming	U22CA5MEP04	4	3	100
VI	IV	Major Elective-4	Relational Database Management Systems-Lab (III B.Com CA)	U22CA5MEP09	4	3	100

Non Major Elective Courses offered by the department:

Semester	Part	Course	Title of the Course	Code	Hrs/ Wk	Credits	Marks
III	IV	Non Major Elective-1	Introduction to IT Hardware and Software	U22CA3NMT01	2	2	100
IV	IV	Non Major Elective – 2	Basic Drawing and Editing-Lab	U22CA4NMP02	2	2	100
V	IV	Non Major Elective– 3	Internet of Things & its Applications	U22CA5NMT03	2	2	100
VI	IV	Non Major Elective-4	Futuristic Trends in IT	U22CA6NMT04	2	2	100

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LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA - First Year - Semester – I

Course Title	Major Core 1: Problem Solving using C
Code	U22CA1MCT01
Course type	Theory
Semester	I
Hours/Week	5
Credits	4
Marks	100

CONSPECTUS

To understand the concept of problem solving approaches and to develop programming skills using C language.

COURSE OBJECTIVES

1. To understand the concepts of algorithms and create flowcharts for a given problem
2. To apply the basic concepts of C in real-time applications
3. To analyze the control constructs, different types of arrays and apply the concepts for solving problems in real time
4. To understand the concepts of strings, user defined functions, structures and union in C
5. To understand the basics of pointers and create files using C

UNIT I

15 Hrs

INTRODUCTION TO COMPUTER PROBLEM SOLVING

Introduction: Steps involved in Problem Solving Using Computers – Algorithms – Flow Charts – Pseudocode – Evolution of Programming Languages: Introduction – Classification of Programming Languages - Compiler – Interpreter, Loader and Linker.

Extra Reading /Key words: *Develop Algorithms for real time applications.*

UNIT II

15 Hrs

CONSTANTS, VARIABLES, AND DATA TYPES: Introduction – Character Set – C Tokens – Keywords and Identifiers – Constants – Variables – Data Types – Declaration of Storage Class. **OPERATORS AND EXPRESSIONS:** Introduction - Arithmetic Operators - Relational Operators - Logical Operators - Assignment Operators - Increment and Decrement Operators- Conditional Operators - Bitwise Operators - Special Operators - Arithmetic Expressions - Evaluation of Expressions - Precedence of Arithmetic Operators - Some Computational Problems . **MANAGING INPUT AND OUTPUT OPERATORS:** Introduction – Formatted Input – Formatted Output.

Extra Reading /Key words: *Basic I/O and Control operations in C Language.*

UNIT III

15 Hrs

DECISION MAKING AND BRANCHING: Introduction - Decision Making with if Statement - Simple if Statement- The if else Statement - Nesting of if...else Statements - The Else if Ladder - Switch Statement - ?: Operator - Goto Statement.

DECISION MAKING AND LOOPING: Introduction – The While Statement - The do Statement – The for Statement - Jumps in Loops.

ARRAYS: Introduction – One-dimensional Array – Two-dimensional Arrays - Initializing Two -dimensional Arrays – Multi-dimensional Arrays.

Extra Reading /Key words: *Develop multidimensional array programs with Branching and looping constructs*

UNIT IV

15 Hrs

HANDLING OF CHARACTER STRINGS: Introduction - Declaring and Initializing String Variables - Arithmetic Operations on Characters - String- handling Functions - Table of Strings.

USER DEFINED FUNCTIONS: Introduction - Definition of Functions - Function Declaration - Category of functions - No Arguments and No Return Values - Argument but No Return Values - Arguments with Return Values – No Arguments but Returns a Value – Functions that Return Multiple Values – Recursion.

STRUCTURES AND UNIONS: Introduction – Defining a Structure - Declaring Structure Variables – Accessing Structure Members - Structure Initialization - Arrays of Structures - Arrays Within Structures – Structures Within Structures - Structures and Functions – Unions.

Extra Reading /Key words: *Create Programs using functions, Structures and Unions*

UNIT V

15 Hrs

POINTERS: Introduction - Understanding Pointers - Accessing the Address of a Variable - Declaring and Initializing Pointers - Accessing a Variable through its Pointer - Chain of Pointers - Pointer Expressions - Pointers and Arrays - Pointers and Character Strings – Arrays of Pointers - Pointers to Functions – Pointers and Structures.

FILE MANAGEMENT IN C: Introduction - Defining and Opening a File - Closing a File - Input/ Output Operations on Files - Error Handling during I/O Operations - Random Access to Files - Command Line Arguments.

Extra Reading /Key words: *Implement the system and file concepts using Pointers.*

Note: *Texts given in the Extra Reading /Key Words must be tested only through assignment and seminar*

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K6)
CO-1	Identify the basic concepts of the programming languages and Identify and Examine the effective ways to solve the problems	K1
CO-2	Summarize and associate the correct identifiers, keywords, operators and control structures to solve the problem with reduced complexity and to promote reusability	K2
CO-3	Describe the problem, compare the appropriate pre-build functions, procedures and construct customized coding sequence to solve the problem effectively	K3
CO-4	Construct solutions to solve the real world problems and develop small to medium sized application programs to demonstrate professionally acceptable coding with performance standards	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)

CO - Course Outcomes

PRESCRIBED TEXT BOOKS

1. M. T. Somashekara, "Problem Solving with C", PHI Learning Private Limited, Second Edition 2018.
2. E. Balagurusamy, "Programming in ANSI C", Seventh Edition, McGraw Hill Education (India) Private Limited, New Delhi, 2017.

SUGGESTED READINGS

1. Brian W. Kernighan and Dennis M. Ritchie, "The C programming Language", Prentice Hall Publishing Company, 2019.
2. Paul Deitel and Harvey Deitel, "C How to Program with an introduction to C++", Eighth Edition, Pearson Education Pvt. Ltd., 2016.
3. Yashavant Kanetkar, "Let us C", Fifteenth Edition, Pearson Education Pvt.Ltd., New Delhi, 2017.
4. Ashok. N. Kamthane, Amit A. Kamthane., "Programming in ANSI C", Pearson Education Pvt. Ltd., New Delhi, 2015.
5. KR Venugopal, Sudeep R Prasad, "Mastering C", Second Edition, McGraw Hill Education Private Limited, 2015.

WEB REFERENCES

1. <https://www.guru99.com/c-programming-language.html>
2. <https://www.tutorialspoint.com/cprogramming/index.htm>
3. <https://www.freecodecamp.org/news/the-c-beginners-handbook/>
4. <https://www.programiz.com/c-programming>
5. <https://www.learn-c.org/>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	M	M	M	L	H	H	M
CO-2	M	M	M	M	M	L	H	H	M
CO-3	H	H	H	M	M	L	H	H	M
CO-4	H	H	H	H	H	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	L	H
CO-3	H	H	H
CO-4	H	H	L

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LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA - First Year - Semester – I

Course Title	Major Core 2: Problem Solving using C - Lab
Code	U22CA1MCP02
Course type	Practical
Semester	I
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To write code and develop application programs using C for solving realtime problems.

COURSE OBJECTIVES

1. To recall the syntax of control structures and solve problems using C.
2. To remember the syntax of looping statements and solve problems using C.
3. To create programs for arrays and strings using C.
4. To develop programs for Functions, Pointers and Structures in C.
5. To write programs for creating a file and perform I/O operation on files.

EXERCISES

1. Control Statements
2. Loop Statements
3. Arrays (Searching and Sorting)
4. Strings
5. Functions and Pointers
6. Structure and Union
7. Dynamic Memory Allocation
8. Macros and File Handling

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K6)
CO 1	Recognize the basics of CProgramming	K1
CO 2	Identify and Express the basic operations in C Programming	K2
CO 3	Apply different data type, structures, functions, files and use them in programming to solve computational problems in the required domain.	K3
CO 4	Assess the best logic and methods, develop programs and Tools for solving realtime problems.	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)

CO - Course Outcomes

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	H	H	H	L	H	H	H
CO-2	H	M	H	H	H	L	H	M	H
CO-3	H	M	H	H	H	L	H	M	H
CO-4	H	H	H	H	H	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	M
CO-2	H	M	H
CO-3	H	M	H
CO-4	H	H	M

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LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA - First Year - Semester – I

Course Title	Major Core: 3 - Office Tools and Web Page Designing - Lab
Code	U22CA1MCP03
Course type	Practical
Semester	I
Hours/Week	4
Credits	3
Marks	100

CONSPECTUS

To develop and deploy websites using Script Type, Style Sheets, JQuery, HTML and PHP languages.

COURSE OBJECTIVES

1. To understand the concepts of creating a document, formatting the text, spell check and printing the document and html and styles sheets.
2. To understand the concepts of providing mass distribution of mails using Mail Merge and using tables to present textual and numerical data.
3. To apply Formatting to Spreadsheet for organizing the data
4. To apply formulas in Spreadsheet and to analyze the data visually through graphical representations
5. To apply text, graphics and multi-media effects to create professional presentations and to create a website

LIST OF PRACTICAL EXERCISES

MS-WORD:

- 1. Create and save a document and perform the following:**
 - a. Insert an Image and a textbox
 - b. Deletion of Character, Word, line and block of text
 - c. Undo and redo process
 - d. Moving, Copying and renaming
- 2. Format the Text document using:**
 - a. Character formatting
 - b. Paragraph formatting
 - c. Page formatting

3. Spell check the document using:

- a. Finding and Replacing of text
- b. Bookmarks and Searching for a Bookmarks
- c. Checking Spelling and Grammar automatically
- d. Checking Spelling and Grammar using Dictionary

4. Print the document using:

- e. Print Preview
- f. Print Dialog box

5. Mail Merge in MS-WORD

- g. Create main document and data file for mail merging
- h. Merging the files
- i. From letters using mail merging
- j. Mailing labels using mail merging

6. Table creation in MS-WORD

- k. Create a table in the document
- l. Add row, column to a table
- m. Changing column width and row height.
- n. Merge, split cells of table.
- o. Use formulae in tables.
- p. sorting data in a table.
- q. formatting a table.

MS-EXCEL:

1. Create and save a new work book in Excel
 - a. Entering Data into Worksheet
 - b. Editing data of Worksheet
 - c. Formatting the text in the cells
 - d. Formatting the numbers in the cells
 - e. Formatting cells.
 - f. Copying format of cell along with data format.
 - g. Changing the height and width of cells.
 - h. Freezing Titles, splitting screen
2. Create a Student Worksheet with Reg. No., Name, Mark1, Mark2, Mark3, Mark4, Total, Average, Result and Class to perform the following:
 - a. Inserting built-in function Total & Average in to the cells
 - b. Copying the formula over a range of cells.
 - c. Enter formulae for calculation of Result and Class in the cells.
3. Create an Employee Worksheet with Emp.no, Name, Department, Designation, Basic Pay, HRA, DA, CCA, Allowances, PF, Housing Loan, Deductions, Gross Pay, Net Pay
 - a. Use the formulas for calculating the Allowances, Deductions, Gross Pay, Net Pay
 - b. Create graphs for the data using Chart Wizard.
 - c. Format graphs in Excel.
 - d. Printing of worksheet

4. Create a Sales Data Worksheet and perform the following:
 - a. Use Filters for displaying a particular information
 - b. Use Pivot Tables
 - c. Use Sorting
 - d. Data Validation

MS-POWERPOINT:

1. Create and save a new presentation using MS Power Point
 - layout of opening screen in Power Point
 - the toolbars in MS Power Point
 - Choose Auto Layout for a new slide.
 - Insert text and pictures into a blank slide.
 - Insert new slides into the presentation.
 - Apply slide transition effects.
 - Slide show.
 - Set animation to text and pictures in a slide
 - Set the sounds, order and timing for animation

HTML5 & CSS:

1. Create a HTML page with Headers, Linking and Images.
2. Create a HTML page to generate Frames, Unordered Lists, Nested and Ordered Lists
3. Create a HTML page to prepare Tables and Formatting
4. Create a HTML page to develop Forms and add Image Maps, Tags

COURSE OUTCOMES

The Learner will be able to:

CO No	Course Outcomes	Cognitive Level (K1-K6)
CO 1	Define the basic concepts of MS-WORD, MS-EXCEL and MS-POWERPOINT, HTML5 & CSS.	K1
CO 2	Discuss the concepts of creating documents, data analysis, graphical representations, preparing presentations and creating web pages.	K2
CO 3	Solve real time applications using appropriate formulae, use correct formatting to organize the data and creating website.	K3
CO 4	Examine the data visually through graphical Representations, Create professional presentations and Websites.	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)

CO - Course Outcomes

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	M	H	H	H	L	M	M	M
CO-2	M	M	H	H	H	L	M	M	M
CO-3	M	M	H	H	H	L	M	M	M
CO-4	H	H	H	H	H	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	M	M	M
CO-4	H	H	H

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HOLY CROSS COLLEGE (AUTONOMOUS) TIRUCHIRAPPALLI- 620002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
B.C.A. - First Year - Semester – II

Course Title	Major Core : 4 - Data Structures and Algorithms
Code	U22CA2MCT04
Course type	Theory
Semester	II
Hours/Week	5
Credits	4
Marks	100

CONSPECTUS

To understand the fundamental concepts of data structures and learn to develop algorithms.

COURSE OBJECTIVES

1. To learn the fundamental Concepts of Data Structures.
2. To understand the working principles of Queues and Linked Lists.
3. To study how to balance a Binary Search trees and 2-3 and so on other Trees.
4. To understand the various sorting algorithms, including insertion sort, selection sort, merge sort, heap sort, quick sort, linear search and Non linear search
5. To understand the concepts of Graphs and its terminologies.

UNIT-I

15Hrs

INTRODUCTION TO DATA STRUCTURE: Definitions – Overview of Data Structures - Implementation of Data Structures. **ARRAYS:** Definition – Terminology – One-dimensional Array: Operations on Arrays. **STACK:** Definition and Example – Representation of Stack: Implementing the Push and Pop operation – **APPLICATIONS:** Arithmetic Expressions – Polish Notation – Evaluation of Postfix Expression – Transforming an Infix Expression into Postfix.

Extra Reading /Key words: *two dimensional and multi-dimensional array concepts.*

UNIT-II

15Hrs

QUEUES: Representation of Queue using an Array – Enque and Deque Operations – Priority Queue using an array.

LINKED LISTS: Representation of Linked list in memory – Traversing a Linked list- Inserting after a given node – Deleting the node following a given node.

Extra Reading /Key words: *real time applications of Stacks & Linked Lists.*

UNIT-III

15Hrs

TREES: Binary Trees: Representing Binary Tree - Operations on Binary trees - Traversing Binary Tree – Binary Search Tree – Searching and Inserting in Binary Search tree-Types of Binary Tree.

Extra Reading /Key words: *Tree Traversals, Binary Search Tree.*

UNIT-IV**15Hrs****SORTING:** Insertion Sort - Selection Sort - Heap Sort - Quick Sort- Merge Sort – Shell Sort.**SEARCHING:** Linear search and Non-Linear search.**Extra Reading /Key words:** *Applications of Sorting Techniques.***UNIT-V****15Hrs****GRAPHS:** Introduction- Graph terminologies - Representation of Graphs: Set Representations – Linked Representations – Shortest Path Algorithm – Dijkstra’s Algorithm.**Extra Reading /Key words:** *cyclic and acyclic graph, shortest path.***Note:** Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.**COURSE OUTCOMES****The Learner will be able to:**

CO No.	Course Outcomes	Cognitive Level
CO-1	Identify the concepts of Arrays, Stack, Queues and Linked List	K1
CO-2	Compare and associate Stack, Queues, various Linked Lists, binary tree traversal, the operations of binary tree and Sorting algorithms	K2
CO-3	Apply various data structures and operations in the real time projects.	K3
CO-4	Investigate various sorting algorithms and shortest path algorithms	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)**CO – Course Outcomes****PRESCRIBED TEXT BOOKS**

1. **Samanta D**, “**Classic Data Structures**”, 2005, Prentice Hall of India Private Ltd, New Delhi.
Unit – I,II,IV,V.
2. **Schaum’s**, “**Data Structures with C**”, 2006, Second Edition.
Unit – I, II, III.

SUGGESTED READINGS

1. Ellis Horowitz, Sartaj Sahni and Dinesh Mehta, “Fundamentals of Data Structures in C++”, University Press (India) Pvt. Ltd., Hyderabad, 2007.
2. Yashavant P. Kanetkar, “Data Structures Through C++”, BPB Publications, 2003.
3. A. Chitra and P.T. Rajan, “Data Structures”, Tata McGraw – Hill Publishing Company Limited, New Delhi, 2006.
4. Jean Paul Tremblay and Paul G. Sorenson, “An Introduction To Data Structures with Applications”, Tata McGraw-Hill, Second Edition, 2007.
5. S.E. Goodman and S.T. Hedetniemi, “Introduction to the Design and Analysis of Algorithms”, Tata McGrawHill, International Edition, 1987.

WEB REFERENCE

1. <https://www.programiz.com/dsa>
2. <https://www.geeksforgeeks.org/array-data-structure>
3. https://www.tutorialspoint.com/data_structures_algorithms/stack_algorithm
4. https://www.w3schools.com/datascience/ds_data.asp
5. <https://www.w3adda.com/data-structure-tutorial/difference-between-stack-and-queue-in-data-structure>

Note: Learners are advised to use latest edition of books.

PO-CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	H	H	H	L	M	H	H
CO-2	H	M	H	H	H	L	M	H	H
CO-3	H	M	H	H	H	L	M	H	H
CO-4	H	H	H	H	H	L	H	M	M

PSO-CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	M
CO-2	H	H	M
CO-3	H	H	H
CO-4	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)
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PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
B.C.A. - First Year - Semester – II

Course Title	Major Core : 5 - Data Structures and Algorithms - Lab
Code	U22CA2MCP05
Course type	Practical
Semester	II
Hours/Week	4
Credits	3
Marks	100

GENERAL OBJECTIVE:

Student learns to develop C program for implementing different kind of Data Structures.

COURSE OBJECTIVES:

1. To remember stack concepts and develop programs using C.
2. To understand the concepts of Queue and develop programs using C.
3. To insert and delete nodes into and from a linked list using C.
4. To develop C programs for implementing different sorting techniques.
5. To Develop C programs for searching an element in an array.
6. To find the shortest path in a graph using C

EXERCISES

1. Operations on Stack and Conversion of expressions.
2. Operations on Queue.
3. Operations on Linked List.
4. Operations on Binary tree and Traversals.
5. SORTING:
 - a. Bubble Sort.
 - b. Insertion Sort.
 - c. Selection Sort.
 - d. Heap Sort.
 - e. Quick Sort.

6. SEARCHING:

a. Linear Search.

b. Binary Search.

7. Dijkstra's Algorithm to find the Shortest Path.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level
CO-1	Recognize the different sorting and searching algorithms	K1
CO-2	Identify the various operation in stack, queue and their applications	K2
CO-3	Apply various types of Linked List and their Applications	K3
CO-4	Performs the operations on finding the shortest path	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)

CO – Course Outcomes

PO–CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	H	H	H	L	H	H	H
CO-2	H	M	H	H	H	L	H	M	H
CO-3	H	M	H	H	H	L	H	M	H
CO-4	H	H	H	H	H	L	H	H	H

PSO–CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	M
CO-2	H	M	H
CO-3	H	M	H
CO-4	H	H	M

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CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
B.Com.CA - First Year - Semester – II

Course Title	ALLIED 3 COMPUTER APPLICATIONS IN BUSINESS
Code	U22CA2ALT01
Course type	Theory
Semester	II
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To make the students familiar with the use of IT and the various facets of IT and to equip the students with practical skills to use computers.

COURSE OBJECTIVES

To enable the learners:

1. To understand the components, importance and roles of information technology and emerging trends in different fields.
2. To remember and understands the terminologies of hardware, software, components of control panel, functions of operating system, types and functions of mobile operating system, explore various features and operations of Word processor.
3. To explain the features of Excel environment and create worksheets with manipulating statistical commands.
4. To develop power point presentation with multimedia effects; build a database with related Tables and apply different methods to perform database query with generate reports.
5. To understand ecommerce framework with real-time applications.

UNIT I

12 Hrs

INFORMATION TECHNOLOGY: *Introduction:* Meaning and Need of IT – Components - Importance of information technology in our society. ***Role of IT:*** It in Business, IT in Manufacturing Industries and Smart Manufacturing, IT in Defense Services, IT in Public Sector, IT in Defense, IT in Media, IT in Publication and IT in Entertainment. ***Emerging Trends in IT:*** E-Commerce, IT And Supply Chain Management, Artificial Intelligence (AI) and Machine Learning, Robotic Process Automation (RPA), Edge Computing, Block chain, Internet of Things (IoT), 5G, Cyber Security.

Extra Reading/ Keywords: *Cyber Law Security and Practices*

UNIT II

12 Hrs

INTRODUCTION TO COMPUTERS: *Hardware and Software:* Concept of Hardware and Software. ***Windows Basics:*** Working with Files & Folders- Control Panel Components in Windows. ***Operating System:*** Meaning, Definition and Functions of OS. ***Mobile Operating System:*** Functions – Types – Features of Mobile OS. ***Word Processing:***

Basic parts of Word - Working with Word documents – Working with Text. *Checking Spelling and Grammar*: Using Spelling and Grammar Dialog Box - Using Auto Correct- Using Synonyms and Thesaurus. Adding Graphics and Drawing Objects – Mail Merge - Templates.
Extra Reading/ Keywords: *An overview of various Computer & Mobile OS*

UNIT III

12 Hrs

SPREAD SHEET: Excel Environment *Working With Worksheet*: Entering Data – Navigating Through Cells – Naming And Renaming Cells – Editing A Worksheet – Cut-Copy, Paste Functions - Find And Replace Features – Using Date and Addressing Modes. *Formulas and Functions*: Functions and Formulas - Using Auto Sum, Auto Fill and Command, and Using Statistical Math and Financial Functions. *Data Analysis*: Pivot Tables – What-If Analysis – Conditional Formatting - Sorting Data, Filtering Data – Multiple worksheets. Macros. *Charts*: Creating and Inserting a Chart and Transporting to Word and PowerPoint Documents.

Extra Reading/ Keywords: *Import Excel to analysis tools*

UNIT IV

12 Hrs

POWER POINT: PowerPoint Environment – *Working with PowerPoint*: Creating a Presentation using Design Templates and Blank Presentation - Working with Different Views. *Designing Presentation*: Working with Slides – Working with Text – Formatting the Text - Graphics and Adding Multimedia Animation - Inserting Pictures and Tables from Other Office Products – Running Slides. **ACCESS:** Introduction to Access - Creating a New Database, Creating Tables, Working with Forms, Creating queries, Creating Reports, Types of Reports. Entering and Editing Data - Finding, Sorting and Displaying Data. Finding Information in Databases, Printing & Print Preview.

Extra Reading/ Keywords: *Presentation with Hyperlink and Animation.*

UNIT V

12 Hrs

APPLICATIONS OF E-COMMERCE: *Introduction to E-Commerce*: Meaning, Need, Advantages, E-Commerce Framework, Types of E-Commerce. *The Anatomy of E-Commerce Applications*: Electric Consumer Application - Electronic Commerce Organization Application. *Electronic Payment System*: Introduction to EPS, EFT and SET - Types of Payment System.

Extra Reading/ Keywords: *Usage of E-purchase Websites*

Note: Tests given in the Extra Reading /Key Word: must be tested only through assignment and seminars.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K6)
CO-1	Remember the basic concepts of Information Technology and explore emerging IT trends in different fields.	K1
CO-2	Recall the basic terminologies of Hardware and Software; understands the functions of Operating System, features of Word Processing.	K2
CO-3	Understands the features of Excel Environment and build spreadsheets to perform calculations, to analyze and visualize data in real time.	K3
CO-4	Identify the functions of the PowerPoint interface and prepare the presentations. Understands the elements of database design and construct databases to store, extract, and analyze the real time data.	K4

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze)

TEXT BOOKS

1. Alexis Leon, Mathews Leon, Leena Leon, “**Introduction to Information Technology**”, Vijay Nicole, imprints Private Ltd, Chennai.
2. R. Parameswaran, “**Computer Applications in Business**”, S.Chand& Company Ltd. New Delhi.

SUGGESTED READINGS

1. V. Rajaraman, “**Introduction to Information Technology**”, PHI Learning Pvt Ltd, New Delhi.
2. Dr. Ch. Seetha ram, “**Information Technology For Management**”, Deep& Deep Publications Pvt Ltd, New Delhi.
3. Leon, “**Introduction to Computers**”, Vikas Publishing House Pvt Ltd.
4. Srinivasavallaban SV, “**Computer In Business**”, Sultan Chand and Sons, New Delhi.
5. Dorothy House, “**Microsoft Word, Excel, and PowerPoint: Just for Beginners**” Paperback Import.

WEB REFERENCES

1. https://www.tutorialspoint.com/computer_concepts
2. <https://connect.comptia.org/blog/emerging-trends-in-information-technology>
3. https://www.tutorialspoint.com/word/excel/powerpoint/ms_access
4. <https://www.javatpoint.com>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	M	M	H	H	H	M	M	M
CO-2	M	M	M	H	H	H	M	M	M
CO-3	H	H	H	H	H	H	M	H	H
CO-4	H	H	H	H	H	H	M	M	M

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	H	H	M
CO-4	H	H	M

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CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	Major Core - 7 : Database Systems
Code	U22CA3MCT07
Course type	Theory
Semester	III
Hours/Week	5
Credits	4
Marks	100

CONSPECTUS

To impart the fundamental aspects of database design, database languages and database-system implementation.

COURSE OBJECTIVES

1. To enable the students to learn the basic concepts of data base systems, file systems and evolution of data models.
2. To recognize the foundation on the relational model of data and process of drawing the ER-Diagrams.
3. To organize, maintain and retrieve - efficiently and effectively - information from a DBMS using SQL Queries and joining database tables.
4. To analyze the concepts of Normalization in Database Tables.
5. To learn and understand to write queries using Advanced SQL, Sub Queries and Correlated Queries.

UNIT- I:

15 Hrs

Database Concepts: Database Systems - Data vs Information - Introducing the database -File system -Problems with file system – Database systems. Data models - Importance - Basic Building Blocks - Business rules - Evolution of Data models - Degrees of Data Abstraction.

Extra reading/Key words : *DB Software, Big Data*

UNIT II:

15 Hrs

Design Concepts: Relational database model - logical view of data-keys -Integrity rules - relational set operators - data dictionary and the system catalog – relationships within the data redundancy revisited -indexes - codd's rules. Entity relationship model: Developing an ER diagram.

Extra reading/Key words : *PostgreSQL, Embedded SQL*

UNIT- III

15 Hrs

Introduction to SQL: Data Definition Commands – Data Manipulation Commands – SELECT Queries –Additional Data Definition Commands – Additional SELECT Query Keywords – Joining Database Tables.

Extra reading/Key words: *EER Model, Advanced Data Analysis*

UNIT IV:**15 Hrs**

Normalization of Database Tables: Database tables and Normalization – The Need for Normalization –The Normalization Process – Higher level Normal Form.

Extra reading/Key words: 6NF, ONF

UNIT V:**15 Hrs**

Advanced SQL: Relational SET Operators: UNION – UNION ALL – INTERSECT – MINUS. SQL Join Operators: Cross Join – Natural Join – Join USING Clause – JOIN ON Clause – Outer Join. **Sub Queries and Correlated Queries:** WHERE – IN – HAVING – ANY and ALL – FROM. **SQL Functions:** Date and Time Function – Numeric Function – String Function – Conversion Function. **Procedural SQL:** Triggers - Stored Procedures - PL/SQL Processing with Cursors - PL/SQL Stored Functions.

Extra reading/Key words: Web Server, Transaction Processing Monitor

Note: Texts given in the Extra Reading /Key Words must be tested only through assignment and seminar

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Understand the various basic concepts of Data Base System. Difference between file system and DBMS.	K1
CO-2	Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model and compare various data models.	K2
CO-3	Classify the different SQL functions and various join operations and enhance the knowledge of handling multiple tables.	K3
CO-4	Construct different databases by applying normalization techniques to solve the realworld problems.	K4
CO-5	Learn basics of PL/SQL and develop programs using Cursors, Exceptions.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

TEXT BOOK

Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", 12th Edition, 2017

Unit I : Chapter 1(1.1 -1.3, 1.6, 1.7) , Chapter 2(2.1-2.6)

Unit II: Chapter 3(3.1-3.9), Chapter 4(4.2)

Unit III: Chapter 7(7.1 – 7.7)

Unit IV: Chapter 6(6.1-6.3, 6.6)

Unit V: Chapter 8(8.1-8.4, 8.7)

SUGGESTED READINGS

1. G.K. Gupta, "Database Management System", 2011, Tata McGraw Hill Publications Company Limited, New Delhi.
2. Seema kedar, "Database Management System", 2011, Technical Publications.
3. Elmasri & Navathe, "Fundamentals of Database Systems", 2006, Pearson Education Publications, New Delhi.
4. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, "Database System Concepts", McGraw Hill International Publication, VI Edition.
5. Shio Kumar Singh, "Database Systems", Pearson publications, II Edition

WEB REFERENCES

1. <https://www.javatpoint.com/dbms-tutorial>
2. <https://www.tutorialspoint.com/dbms/index.htm>
3. https://www.w3schools.com/sql/sql_intro.asp
4. <https://www.w3schools.in/dbms>
5. <https://www.w3resource.com/sql-exercises/>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	H	M	H	L	H	H	H
CO-2	H	M	M	M	M	L	M	H	H
CO-3	H	H	H	M	H	L	H	H	H
CO-4	H	H	H	M	H	L	M	H	H
CO-5	H	H	H	M	H	M	M	M	M

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	M
CO-2	H	L	M
CO-3	H	H	H
CO-4	M	H	H
CO-5	M	H	M

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CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	MAJOR CORE - 8 - Database Systems–Lab
Code	U22CA3MCP08
Course type	Practical
Semester	III
Hours/Week	5
Credits	4
Marks	100

CONSPECTUS

To acquire skills in using SQL commands for data definition and data manipulation.

COURSE OBJECTIVES

1. To create table and apply SQL commands.
2. To perform various aggregate functions and set operators using queries.
3. Provide practices to partition the table, usage of nested queries.
4. To develop PL/SQL program to prepare mark sheet, pay slip, electricity bill.
5. To develop PL/SQL program to prepare multiplication table, count the strings.

EXERCISES

1. Table creation and simple queries.
2. Queries using aggregate functions.
3. Queries using set Operators.
4. Table creation with various joins.
5. Partitioned table creation.
6. Nested sub queries and correlated sub queries.
7. View creation and manipulations.

8. PL/SQL program to prepare mark sheet.
9. PL/SQL program to prepare a pay slip.
10. PL/SQL program to prepare the electricity Bill.
11. PL/SQL program to prepare the multiplication table for a given number.
12. PL/SQL program to count the number of characters and digits in a string.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Recognize the basic concepts of database systems.	K1
CO-2	Understand various advanced queries execution such as relational constraints, joins, set operations, aggregation functions, views and embedded SQL.	K2
CO-3	Apply the basics of SQL and construct queries using SQL in database creation and interaction.	K3
CO-4	Develop and implement database applications on own.	K4
CO-5	Evaluate the real time problems such as house hold expenses and analyze the expense variation among the months in a year and decide what could be reduced.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO - Course Outcomes

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	H	M	H	M	H	H	H
CO-2	H	M	H	H	H	L	H	H	H
CO-3	H	H	H	M	H	L	H	H	H
CO-4	H	H	H	M	H	L	H	H	H
CO-5	M	H	H	H	H	M	M	M	L

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	M
CO-2	H	H	M
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	M

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CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	Major Elective -1 - Modern Technologies in IT (COMMERCE)
Code	U22CA3MET01
Course type	Theory
Semester	III
Hours/Week	4
Credits	3
Marks	100

CONSPECTUS

To understand the concepts of Emerging trends in Information Technology and Explore the current technology innovations to become informed on the latest technology issues

COURSE OBJECTIVES

1. To understand the concepts of Cloud Computing Services, Layers and Models;
2. To apply the concepts of Wireless sensor network;
3. To analyze the different Stack layers of big data;
4. To understand the Mobile security;
5. To understand the differences between forward chaining and backward chaining.

UNIT I

12 Hrs

CLOUD COMPUTING OVERVIEW: Layers and Types of Clouds- Desired features of a Cloud- Cloud Infrastructure Management – Infrastructure as a Service Providers – Platform as a Service Provider- Challenges and Risk. **MANAGING INTO A CLOUD:** Broad approaches to Migrating into a Cloud- Seven Step Model of Migration into a Cloud- Data security in the Cloud.
Extra Reading/Keywords: *Services on Cloud, characteristics and different kinds of Cloud.*

UNIT II

12 Hrs

IOT –Introduction to Internet of Things-Definition and Characteristics -IOT-Physical design of IOT - IOT Protocols, IOT Communication models, IOT communication of APIs- IOT enabled Technologies- Wireless Sensor Networks, Cloud Computing, Big data Analytics, Communication Protocols, Embedded Systems, Domain Specific IOTs, Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, Health and Lifestyle- IOT and M2M – software defined networks, Network function Virtualization- SDN and NFV for IOT.
Extra Reading/ Keywords: *Analytics, Sensor, Protocols.*

UNIT III**12 Hrs****GRASPING THE FUNDAMENTALS OF BIG DATA:** The Evolution of Data

Management – Understanding the Waves of Managing Data – Defining Big Data – Building a successful Big Data Management Architecture. **EXAMINING BIG DATA TYPES:** Defining Structured Data - Defining Unstructured Data: **DIGGING INTO BIG DATA TECHNOLOGY COMPONENTS:** Exploring the Big Data Stack – Layer 0: Redundant Physical Infrastructure – Layer 1: Security Infrastructure – Interfaces and Feeds to and from Applications and the Internet - Layer 2: Operational Databases – Layer 3: Organizing Data Services and Tools – Layer 4: Analytical Data Warehouses – Big Data Analytics – Big Data Applications.

Extra Reading/Keywords: *Digging, data types of BIG DATA, Layers.***UNIT IV****12 Hrs**

MOBILE COMPUTING: Introduction- Mobile Computing Devices- Mobile Computing functions- Wireless Technology - Evolution of Wireless Technology-Types of Wireless Technology- Fundamentals of Cellular System - Adhoc and Sensor Network- Data Delivery Mechanisms- **MOBILE AGENTS-** Characteristics of Mobile Agents-Mobile Agent Platforms – Mobile Agent Security.

Extra Reading/Keywords: *Mobile App, Web Development, XML, JQuery.***UNIT V****12 Hrs**

ARTIFICIAL INTELLIGENT: Introduction-Concept-Intelligence-Learning-Reasoning-Problem solving: Perception-Problem Solving approaches: State space Algorithm – Disciplines: subject- Learning Systems- Knowledge representation and Reasoning. **APPLICATIONS OF ARTIFICIAL INTELLIGENCE TECHNIQUES:** Expert System- Image understanding and Computer Vision- Speech and Natural Language - Scheduling – Intelligent Control.

Extra Reading/Keywords: *Intelligent Agent, Heuristics, Knowledge Representation.*

Note: Texts given in the Extra reading /Keywords must be tested only through Assignment and Seminars.

COURSE OUTCOMES**The Learner will be able to:**

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO 1	Describe technology trends that presently drive or are expected to drive the selection of new technologies over the next decade	K1
CO 2	Know how to effectively use advanced search and selection metrics for identifying and selecting new technology	K2
CO 3	Apply Apriori algorithms and Find the Frequent Item sets; and Identify factors affecting the successful adoption of new information technologies	K3
CO 4	Analyze the key attributes, business benefits, risks, and cost factors of a new technology	K4
CO 5	Evaluate the current and emerging technologies and their implications for social ethics and global workplace	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)**CO – Course Outcomes**

TEXT BOOKS

1. Rajkumar Buyya, James Broberg, Andezej Goscinski, “**Cloud Computing Principles and Paradigms**”, WILEY Publications , 2013.
Unit I Chapters – 1, 2, 23
2. Arshdeep Bahga, Vijay Madiseti, “**Internet of Things – A hands-on approach**” , Universities Press,2015.
Unit II Chapter – 1
3. Judith Hurwitz, Alan Nugent, Dr. Fern Halper and Marcia Kaufman, “**Big Data for Dummies** ”, AWiley Brand - Wiley Publications, 2013.
Unit III Chapters 1, 2 ,3, 4
4. Prashant Kumar Patra, Sanjith Kumar Dash, “**Mobile Computing**”, Second Edition, SCITECHPublications, 2018.
Unit IV Chapter 1,18,22
5. S.K. Bansal, “**Artificial Intelligence**”. APH Publishing Company, New Delhi, 2013.
Unit V Chapters 1

SUGGESTED READINGS

1. Cloud Computing (Principles and Paradigms), Edited by Rajkumar Buyya, James Broberg, Andrzej Goscinski, John Wiley & Sons, Inc. 2011
2. Honbo Zhou, “The Internet of Things in the Cloud: A Middleware Perspective”, CRC Press,2012.
3. Jure Leskovec, AnandRajaraman, Jeffrey David Ullman, “Mining of Massive Datasets”, Cambridge University Press, Second Edition, 2014.
4. Reto Meier, “Professional Android 2 Application Development”, Wrox Wiley, 2010.
5. M. Tim Jones, —Artificial Intelligence: A Systems Approach(Computer Science), Jonesand Bartlett Publishers, Inc.; First Edition, 2008

WEB REFERENCES

1. https://jump2learn.com/SubjectDetails/202_2
2. <https://connect.comptia.org/blog/emerging-trends-in-information-technology>
3. <https://www.mobileappdaily.com/future-technology-trends/>
4. <https://programs.online.american.edu/mshcm/masters-in-healthcare-management/courses/emerging-technology-trends>
5. <https://digitalregulation.org/3004297-2/>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	M	M	M	L	H	H	M
CO-2	M	M	M	M	M	L	H	H	M
CO-3	H	H	H	M	M	L	H	H	M
CO-4	H	H	H	H	H	L	H	H	H
CO-5	H	H	H	H	H	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted in the academic year 2022-2023)
HOLY CROSS COLLEGE (AUTONOMOUS), TIRUCHIRAPPALLI – 620 002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	Major Elective - 1 : Human Computer Interaction (COMPUTER SCIENCE & MATHEMATICS)
Code	U22CA3MET02
Course type	Theory
Semester	III
Hours/Week	4
Credits	3
Marks	100

CONSPECTUS

To understand the basic concepts of Human Computer Interaction Models and factors that determine how people use technology.

COURSE OBJECTIVES

1. To learn about the foundations of Human Computer Interaction.
2. To learn the design and software process technologies.
3. To learn HCI models and theories.
4. To learn Mobile Ecosystem.
5. To learn the various types of Web Interface Design.

UNIT I

12 Hrs

FOUNDATIONS OF HCI : · The Human: I/O channels –Reasoning and problem solving;
The Computer: Devices – Memory; Interaction: Models – frameworks - elements – interactivity.

Extra Reading /Keywords: *I/O Channels , Memory*

UNIT II

12 Hrs

DESIGN & SOFTWARE PROCESS: · Interactive Design: · Basics – process – scenarios. HCI in software process: Software life cycle. Design rules: principles, standards, guidelines, rules. Evaluation Techniques – Universal Design.

Extra Reading /Keywords: *Navigation Design*

UNIT III

12 Hrs

MODELS AND THEORIES: · HCI Models : Cognitive models: Communication and collaboration models-Hypertext, Multimedia and WWW.

Extra Reading /Keywords: *Stakeholder Requirements*

UNIT IV**12 Hrs**

Mobile HCI: · Mobile Ecosystem: Platforms. Types of Mobile Applications: Widgets, Applications, Games. Mobile Information Architecture. Case Studies.

Extra Reading /Keywords: *Mobile Design Elements*

UNIT V**12 Hrs**

WEB INTERFACE DESIGN: Designing Web Interfaces –Direct Selection, Contextual Tools - Case Studies.

Extra Reading /Keywords: *Virtual Pages*

Note: *Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.*

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Understand the fundamentals of HCI.	K1
CO-2	Understand the design and software process technologies.	K2
CO-3	Understand HCI models and theories.	K3
CO-4	Understand Mobile Ecosystem, types of Mobile Applications, mobile Architecture and design.	K4
CO-5	Understand the various types of Web Interface Design.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

TEXT BOOKS

1. Alan Dix, Janet Finlay, Gregory Abowd, Russell Beale, "Human -Computer Interaction", III Edition, Pearson Education, 2004 (UNIT I, II & III)
2. Brian Fling, —"Mobile Design and Development", I Edition, O'Reilly Media Inc., 2009(UNIT-IV)
3. Bill Scott and Theresa Neil, —Designing Web Interfaces, First Edition, O'Reilly, 2009. (UNIT-V)

SUGGESTED READINGS

1. Shneiderman, “Designing the User Interface: Strategies for Effective Human-Computer Interaction”, V Edition, Pearson Education.
2. J Preece , H Sharp, Y Rogers “ Interaction design: beyond human- computer interaction”, IV Edition,Wiley. 2015
3. Inaki Mautua, “Human – Computer Interaction”, IntechOpen , 2014
4. Nirmalya Thakur , Parameshachari B.D. “Human – Computer Interaction and Beyond : Advances Towards Smart and Interconnected Environments, Bentham,2021.
5. K.Meena , R.Siva Kumar , “ Human Computer Interaction” , PHI Learning Private Limited, 2015.

WEB REFERENCES

1. <https://www.interaction-design.org/literature/topics/human-computer-interaction>
2. https://link.springer.com/10.1007/978-0-387-39940-9_192
3. https://en.wikipedia.org/wiki/Human%E2%80%93computer_interaction

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	M	M	M	M	L	H	H	M
CO-2	M	M	M	M	M	L	H	H	H
CO-3	H	H	H	M	M	L	H	H	H
CO-4	H	H	H	H	H	L	H	H	H
CO-5	M	M	M	L	M	M	M	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

Note: Learners are advised to use latest edition of books.

(For Candidates admitted in the academic year 2022-2023)
HOLY CROSS COLLEGE (AUTONOMOUS), TIRUCHIRAPPALLI – 620 002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	Major Skill Based Elective (MSBE)-1 Web Designing Using PHP–LAB
Code	U22CA3SBP01
Course type	Practical
Semester	III
Hours/Week	2
Credits	1
Marks	100

CONSPECTUS

To develop websites by using Script type HTML, CSS, JavaScript, jQuery, and PHP scripting languages.

COURSE OBJECTIVES

1. To imply the concepts of HTML and Cascading Style Sheets.
2. To learn and apply the JavaScript object methods and events
3. To learn how to use jQuery for effective website creation
4. To learn various functions of PHP and MySQL
5. To understand and develop the dynamic website using Scripting languages with database connection

EXERCISES

JavaScript

1. Simple Programs: Creation and declaration of Variables, Datatype and type of operator
2. Evaluating Arithmetic Expression
3. Design a Web Form using Form Elements and Count the Number of Elements in a Form
4. Design a Web Form with validating user inputs
5. Design a Web page with dynamic effects - to include layers and basic animation.
6. Design a Web page for Students Mark Report
7. Design a Web page for Pay Roll Management

jQuery

8. Design a Website with the animation effects using HTML, CSS, JavaScript and jQuery

PHP & MySQL

9. Creating a simple PHP program using the concepts: Flow Control, Strings and Arrays, creating Functions.
10. Design a form and insert data into database. Perform the following operations:
Add Record, delete and edit, Search Record using HTML, CSS, JavaScript and PHP

COURSE OUTCOMES

The Learner will be able to

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Recall the basic concepts of HTML5, CSS	K1
CO-2	Interpret an apply web page styles and handling web page events using JavaScript and CSS.	K2
CO-3	Apply the JavaScript functions for data validation in webpage creation	K3
CO-4	Analyze the animation effects on a web page using jQuery	K4
CO-5	Evaluate the dynamic website with MySQL and PHP for real time applications	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	M	M	M	L	H	H	M
CO-2	H	M	M	M	M	L	H	H	M
CO-3	H	M	M	M	M	L	H	H	M
CO-4	H	H	M	M	M	L	H	H	M
CO-5	H	H	M	M	M	L	H	H	M

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted in the academic year 2022-2023)
HOLY CROSS COLLEGE (AUTONOMOUS), TIRUCHIRAPPALLI – 620 002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
BCA – Second Year - Semester – III

Course Title	Non Major Elective -1- Introduction to IT Hardware and Software
Code	U22CA3NMT01
Course type	Theory
Semester	III
Hours/Week	2
Credits	2
Marks	100

CONSPECTUS

To give Basic Knowledge on the fundamentals of computer hardware components, mobile devices, system design and operating systems set up procedures.

COURSE OBJECTIVES

1. To Learn the fundamentals of computers hardware components
2. To understand the mobile device types and its applications
3. To understand computer system design and the boot process
4. To differentiate the different operating systems
5. To learn the use of windows desktop components

UNIT I

6 Hrs

Basic Skills: Searching for Information on the Internet-Screen Capturing-Creating a Text File-Types of Computers-Basic Computer Hardware-Mice and Keyboards-1s and 0s-Safety Notes

Extra Reading /Key words: *RAM,ROM*

UNIT II

6 Hrs

Mobile Devices: Mobile Device Overview-Using Mobile Devices-Cell Phones-Mobile Apps - Mobile Device Wired Connectivity- Mobile Device Wireless Connectivity.

Extra Reading /Key words: *5G,6G*

UNIT III

6 Hrs

Computer System Design-Motherboard and Associated Component Design-Troubleshooting Overview: The boot process-POST Codes and Error Messages-Other Diagnostics-Hardware Errors-Software Errors

Extra Reading /Key words: *Error codes, Boot process failures*

UNIT IV**6 Hrs**

Introduction to Operating Systems: User Interaction with Operating Systems- 32-Bit vs. 64-Bit Operating Systems-Windows 10 and Windows 11 Versions-Operating Systems for Mobile Devices- End-of-Life (EOL) Concerns-Update Limitations-Compatibility Concerns.

Extra Reading /Key words: *Android, iOS*

UNIT V**6 Hrs**

Windows 10 and Windows 11 Desktop Component Shortcuts and Tiles- Recycle Bin-Interactions Within a Window-Managing Windows Files and Folders-Searches and Indexing-Attributes, Compression, and Encryption-Introduction to Windows Control Panel Utilities-Determining the Windows Version-Backing Up Data-WinRE-Recovering the Windows OS

Extra Reading /Key words: *Recovery Software, Antivirus*

Note: Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Understand fundamentals of PC technology and memory types.	K1
CO-2	Recognize and distinguish mobile devices and operating systems.	K2
CO-3	Apply the procedure to identify the errors in the boot process.	K3
CO-4	Demonstrate the troubleshooting procedure for both hardware and software issues.	K4
CO-5	Evaluate the features of various versions of operating systems.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

TEXT BOOK

1. Cheryl A. Schmidt, Christopher A. Lee, “**Complete A+ Guide to IT Hardware and Software: CompTIA A+ Exams 220-1101 & 220-1102**”, 2023, Pearson Education Pvt. Ltd., New Delhi Unit 1:

Chapter 1

Unit 2: Chapter 10

Unit 3:Chapter 10

Unit 4: Chapter 11

Unit 5: Chapter 14

SUGGESTED READINGS

1. Joel Rosenthal, Rev. Msgr. Kevin W. Irwin, “**PC Repair and Maintenance: A Practical Guide**”, 2003, Charles River Media.
2. Winn L.Rosch, “**The Winn L.Rosch Hardware Bible**”, 2003, A Prentice Hall Computer, 6th Edition.
3. Kate J.Chase, “**PC Hardware and A+ Handbook**”, 2004, Microsoft Corporation.
4. Anfinson David, Quamme Ken, “**IT Essentials – PC Hardware and Software Companion Guide**”, 2008, Cisco Press, Pearson India.
5. Ron Gilster, “**PC Hardware: A Beginner’s Guide**”, 2001, Tata McGraw – Hill Publishing Company, New Delhi.

WEB REFERENCES

1. <https://support.microsoft.com>
2. <https://edu.gcfglobal.org>
3. <https://www.howtogeek.com>
4. <https://www.computerhope.com>
5. <https://www.extremetech.com>

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	L	L	L	L	L	M	M	M	M
CO-2	M	M	L	L	L	L	H	H	M
CO-3	M	M	L	L	M	M	M	H	M
CO-4	M	M	L	M	M	M	M	H	H
CO-5	M	H	L	L	H	M	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

Note: Learners are advised to use latest edition of books.

(For Candidates admitted in the academic year 2022-2023)
HOLY CROSS COLLEGE (AUTONOMOUS) TIRUCHIRAPPALLI- 620002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK (LOCF)
Allied - Second Year - Semester – III

Course Title	Allied-4 - R Programming- Lab (COMMERCE)
Code	U22CA3ALP04
Course type	Practical
Semester	III
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To learn use the programming language “R Programming” and perform using variables, data types, strings, operators, vectors, lists, matrices, arrays, data frames, factors, graphics, and statistics

COURSE OBJECTIVES

1. To remember the variables, data types, strings, operators, arrays, and matrices using R;
2. To understand the various data frames, factors and frames;
3. To understand the techniques for graphics;
4. To apply the techniques for plot, and draw the pie chart and bar chart;
5. To understand and develop creative applications using R.

Basics:

1. Write a R program to get the first 10 Fibonacci numbers.
2. Write a R program to get all prime numbers up to a given number.
3. Write a R program to find the factors of a given number.
4. Write a R program to find the maximum and the minimum value of a given vector.
5. Write a R program to get the unique elements of a given string and unique numbers of vector.
6. Write a R program to create three vectors a, b, c with 3 integers. Combine the three vectors to become a 3×3 matrix where each column represents a vector. Print the content of the matrix.
7. Write a R program to create a list of random numbers in normal distribution and count occurrences of each value.
8. Write a R program to create a simple bar plot of five subjects marks.
9. Write a R program to create a Data frames which contain details of 5 employees and display the details.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO 1	Remember the basic concepts of R Programming	K1
CO 2	Understand variables, data types, strings, operators, arrays, matrices various data frames, factors and frames	K2
CO 3	Apply the various techniques for visualization	K3
CO 4	Analyze datasets using R techniques from various domains	K4
CO-5	Evaluate the real time datasets for different domains	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	L	L	L	M	L	L	H	H	H
CO-2	M	M	L	M	L	L	H	H	H
CO-3	H	H	M	M	L	L	H	H	H
CO-4	H	H	H	H	M	L	H	H	H
CO-5	H	H	H	H	H	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	L	L	L
CO-2	M	M	M
CO-3	H	H	H
CO-4	H	H	H
CO-5	M	M	M

(For Candidates admitted in the academic year 2022-2023)
HOLY CROSS COLLEGE (AUTONOMOUS) TIRUCHIRAPPALLI- 620002
SCHOOL OF MATHEMATICAL COMPUTATION SCIENCES
PG DEPARTMENT OF COMPUTER APPLICATIONS
CHOICE BASED CREDIT SYSTEM
B.Sc. Physics - Second Year - Semester – III

Course Title	Allied-4 - Database Management Systems (PHYSICS)
Code	U22CA3ALT05
Course type	Theory
Semester	III
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To impart the fundamental aspects of database design, database languages, and implementation through PL/SQL Programming.

COURSE OBJECTIVES

1. To enable the students to learn the basic concepts of data base systems, file systems and the introduction of data models.
2. To understand the different data models and its applications
3. To analyze the relational and entity-relational data model with their basic components, operators and data dictionary. Design the relationships using tables and ER diagrams
4. To understand basic concepts of Normalization in Database Tables and apply them in designing the databases.
5. To understand the basic SQL and data manipulation commands to apply to create the databases.

UNIT I : Database Concepts:

12 Hrs

Database Systems - Data vs Information - Introducing the database: Role and Advantages of the DBMS, Types of Databases-File system - Evolution of File System-- Problems with filesystem Data Processing – Database systems. Data models: - Importance - Basic Building Blocks - Business rules.

Extra reading/Key words: *DB software, Big Data*

UNIT II : Evolution of Data models:

12 Hrs

Hierarchical and Network Models - The Relational Model,- Entity Relationship Model- The Object-Oriented (OO) Model- Object/Relational and XML, Emerging Data Models - Degrees of Data Abstraction: The External Model- The Conceptual Model, The Internal Model, The Physical Model.

Extra reading/Key words: **EER Model, Advanced Data Analysis**

UNIT III : Relational database model:

12 Hrs

Introduction to SQL- logical view of data-keys -Integrity rules - relational set operators Data dictionary and the system catalog – relationships within the relational databases.

Entity relationship model: The Entity Relationship Model (ERM)-Developing an ER diagram.

Extra reading/Key words : *PostgreSQL, Embedded SQL.*

UNIT- IV Normalization of Database Tables:**12 Hrs**

Database tables and Normalization – The Need for Normalization – The Normalization Process – Higher level Normal Form.

Extra reading/Key words: *6NF*

UNIT – V: Introduction to SQL:**12 Hrs**

Data Definition Commands :The Database Model - Creating The Database - The Database Schema - Data Types-Creating Table Structures - **Data Manipulation Commands:** Adding, saving, Listing, Updating, Restoring, Deleting, Inserting Table Rows with a Select Sub query - SELECT Queries – Additional Data Definition Commands

Extra reading/Key words: *Web Server, Transaction Processing Monitor*

Note: Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.

COURSE OUTCOMES

The learner will be able to

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Remember the various basic concepts of Data Base System. Difference between file system and DBMS, Define the integrity constraints	K1
CO-2	Understand the basic concepts of different types of data models.	K2
CO-3	Apply the concepts of Relational Data Model and Entity-Relationship Model to develop the database.	K3
CO-4	Explain the database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language.	K4
CO-5	Evaluate the basics of SQL to develop database tables and to attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML).	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

CO – Course Outcomes

TEXT BOOKS

1. Coronel, Morris, "Database Systems, Design, Implementation and Management", 12th Edition, 2017

Unit I : Chapter 1(1.1 -1.3, 1.5- 1.7) , Chapter 2(2-1,2.4)

Unit II: Chapter 2(2.5-2.6),

Unit III: Chapter 3(3.1-3.6), Chapter 4(4.1-4.2)

Unit IV: Chapter 6(6.1-6.3, 6.6)

Unit V: Chapter 7(7.1,7.2 a-7.2 e, 7.3, – 7.5)

SUGGESTED READINGS

1. Abraham Silberschatz, Henry F.Korth and S.Sudarshan,“Database System Concepts”, McGraw Hill International Publication ,VI Edition.
2. Shio Kumar Singh , “Database Systems “,Pearson publications ,II Edition
3. Albert Lulushi, “Developing ORACLE FORMS Applications”, Prentice Hall ,1997.

WEB REFERENCES

1. <https://www.javatpoint.com/dbms-tutorial>
2. <https://www.tutorialspoint.com/dbms/index.htm>
3. <https://www.oracle.com/in/database/what-is-data-management/>
4. <https://www.oracletutorial.com/plsql-tutorial/>
5. <https://www.plsqltutorial.com/>
6. <https://www.mysql.com/>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9
CO 1	H	H	M	M	M	L	H	H	H
CO 2	H	H	M	M	M	L	H	H	H
CO 3	H	H	M	M	M	L	H	H	H
CO 4	H	H	M	M	M	L	H	H	H
CO 5	H	H	M	M	M	L	H	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Major Core - 9 - JAVA PROGRAMMING
Code	U22CA4MCT09
Course Type	Theory
Semester	IV
Hours/week	5
Credits	4
Marks	100

CONCEPTUS

To enable the students to learn the syntax, concepts of the language and to write the solution for real world problems.

COURSE OBJECTIVES

1. To understand & Analyze the Java features and Program Structure;
2. To apply the concepts of encapsulation in terms of classes and objects;
3. To understand and implement the types of Inheritance & Package;
4. To differentiate and demonstrate the types in Thread creation and Exception Handling
5. To Create the Applet Programming and apply the Collection Framework.

UNIT I

15 Hrs

JAVA EVOLUTION : Java History – Java Features – How Java Differs from C and C++ -- Java and Internet – Java and World Wide Web – Web Browsers – Hardware and Software Requirements– Java Support Systems – Java Environment.

OVERVIEW OF JAVA LANGUAGE : Introduction – Simple Java Program – More of Java – An Application with Two Classes – Java Program Structure – Java Tokens – Java Statements – Implementing a Java Program – Java Virtual Machine – Command Line Arguments – Programming Style - **TYPE**

CONVERSION IN EXPRESSION-DECISION MAKING AND BRANCHING : Introduction – Decision Making with If Statement – Simple If Statement – The If ..Else Statement – Nesting of If..Else Statements – The Else If Ladder – The Switch Statement –The ? : Operator.

Extra Reading /Keywords: *Netbean, Eclipse*

UNIT II

15 Hrs

DECISION MAKING AND LOOPING: Introduction – The While Statement – The do Statement– The for Statement – Jumps in Loops – Labeled Loops. **CLASSES, OBJECTS AND METHODS:** Introduction – Defining a Class – Fields Declaration – Methods Declaration – Creating Objects – Accessing Class Members – Constructors – Methods Overloading – Static Members – Nesting of Methods – Inheritance: Extending a Class – Overriding Methods – Final Variables and Methods – Final Classes – Finalizer Methods – Abstract Methods and Classes – Methods with Varargs – Visibility Control.

Extra Reading /Keywords: *Generalization, Specialization*

UNIT III**15 Hrs****INTERFACES: MULTIPLE INHERITANCE:** Introduction – Defining Interfaces – Extending Interfaces – Implementing Interfaces – Accessing Interface Variables.**PACKAGES : PUTTING CLASSES TOGETHER :** Introduction – Java API Packages – Using System Packages – Naming Conventions – Creating Packages – Accessing a Package – Using a Package – Adding a Class to a Package – Hiding Classes – Static Import.**Extra Reading /Keywords:** *Proxy, JAR Files.***UNIT IV****15 Hrs****MULTITHREADED PROGRAMMING :** Introduction – Creating Threads – Extending the Thread Class – Stopping and Blocking a Thread – Life Cycle of a Thread – Using Thread Methods– Thread Exceptions – Thread Priority – Synchronization – Implementing the ‘Runnable’ Interface- Inter thread communication. **MANAGING ERRORS AND EXCEPTIONS :** Introduction – Types of Errors – Exceptions – Syntax of Exception Handling Code – Multiple Catch Statements – Using Finally Statement – Throwing Our Own Exceptions – Using Exceptions for Debugging.**Extra Reading /Keywords:** *Deadlock, Synchronization***UNIT V****15 Hrs****MANAGING INPUT/OUTPUT FILES IN JAVA :** Introduction – Concept of Streams – Stream Classes – Byte Stream Class- Character Stream Classes –Using Streams – Other useful I/O Classes – Using the File Class – Input/Output Exceptions – Creation of Files – Reading/Writing Characters – Reading/Writing bytes

– Handling primitive Data Types – Concatenation and Buffering Files – Random Access Files – Interactive Input and Output.

Extra Reading /Keywords: *Swing, AWS***Note: Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.****COURSE OUTCOMES****The Learner will be able to:**

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	State OOPS and Relate java syntax with c and C++.	K1
CO-2	Categorize encapsulation, abstraction, polymorphism and inheritance	K2
CO-3	Apply encapsulation concepts in developing the programs with classes and objects with interfaces and packages	K3
CO-4	Identify the concepts of threads, errors and exceptions	K4
CO-5	Construct applications using Java collections	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)**TEXT BOOK**

1. Balagurusamy, “**Programming with JAVA**”, 6th Edition, Tata McGraw-Hill Publishing Company Limited, New Delhi, 2019.

SUGGESTED READINGS

1. Herbert Schildt, “**Java The Complete Reference**”, 10th edition, Tata McGraw-Hill Publications Pvt. Ltd., New Delhi, 2017.
2. Kathy Sierra, Trisha Gae & Bert Bates, “**Head First Java**”, 10th edition, O-Reilly, 2022.
3. Cay S. Horstmann, “**Core Java : Volume I – Fundamentals**”, 12th edition, Addison-Wesley Professional, 2022.
4. Joshua Bloch, “**Effective Java**”, 3rd edition, Addison Wesley Publications, 2018.
5. Nathan Clark, “**JavaScript: Programming B**”, 2nd edition, 2018.

WEB REFERENCES

1. <https://www.javatpoint.com/java-tutorial>
2. <https://docs.oracle.com/javase/tutorial/>
3. <https://www.w3schools.com/java>
4. <https://www.tutorialspoint.com/java/index.htm>
5. <https://www.geeksforgeeks.org/java/>

Note: Learners are advised to use latest edition of books.

PO–CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	H	M	M	H	H	H	H
CO-2	H	H	M	M	M	M	H	H	H
CO-3	H	H	H	M	M	H	H	H	H
CO-4	H	H	H	M	M	M	H	H	H
CO-5	H	H	H	H	H	H	H	H	H

PSO–CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Major Core - 10 - JAVA PROGRAMMING – LAB
Code	U22CA4MCP10
Course type	Practical
Semester	IV
Hours/Week	4
Credits	4
Marks	100

CONSPECTUS

To learn the knowledge of object-oriented paradigm in the Java programming language, the use of Java in a variety of technologies and on different platforms.

COURSE OBJECTIVES

1. To Design and implement programs in the Java programming language that make strong use of classes and object.
2. To create a program to print formatted text to the console output and read/parse console input text using a Scanner object.
3. To apply logical constructs for branching and loops as well as use iterate objects when appropriate.
4. To create the polymorphism through use of super-classes and interfaces;
5. To design and implement customchecked and unchecked exception types;

EXERCISES

1. SIMPLE PROGRAMS.
2. CONTROL STRUCTURES
3. CLASSES & OBJECTS AND METHODS
4. ARRAYS
5. INTERFACE
6. INHERITANCE
7. PACKAGES
8. MULTITHREADED PROGRAMMING
9. EXCEPTION HANDLING
10. FILES.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Describe the concepts of OOPS	K1
CO-2	Categorize the concepts of classes and objects	K2
CO-3	Apply the concepts of arrays and inheritance	K3
CO-4	Identify the concepts of packages and inheritance	K4
CO-5	Construct the applet program using Exception Handling	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate) PO–

CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	H	M	M	H	H	H	H
CO-2	H	H	H	M	M	H	H	H	H
CO-3	H	H	H	M	M	H	H	H	H
CO-4	H	H	H	M	M	H	H	H	H
CO-5	H	H	H	M	M	M	H	H	H

PSO–CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Major Elective – 2: ETHICAL HACKING
Code	U22CA4MET03
Course Type	Theory
Semester	IV
Hours/Week	4
Credits	3
Marks	100

CONSPECTUS

To Provide the Basic Concepts in Information Technology and to introduce the methodologies of ethical hacking and security measures.

COURSE OBJECTIVES

1. To understand the basic concepts of Computer
2. To understand the usage of computer and Computer Security issues
3. To understand the Impacts of Hacking, the types of Hackers and the framework of ethical hacking for enhancing the security;
4. To understand the Information Security Models and Architecture
5. To understand the Business Perspective and Preparing for a Controlled Attack

UNIT I

12 Hrs

Introduction to Computers - Classification of Digital Computer - Introduction to Computer Software - Programming Language – Operating Systems - Introduction to Database Management System.

Extra Reading/ Keywords: *Generation of computers, DDL, DML*

UNIT II

12 Hrs

Computer Networks - WWW and Internet – Email - Computers at Home, Education, Entertainment, Science, Medicine and Engineering - Introduction to Computer Security - Computer Viruses, Bombs, Worms.

Extra Reading/ Keywords: *Malware, Ransomware, Adware*

UNIT III

12 Hrs

INTRODUCTION: Hacking Impacts, The Hacker Framework: Planning the test, Sound Operations, Reconnaissance, Enumeration, Vulnerability Analysis, Exploitation, Final Analysis, Deliverable and Integration.

Extra Reading/ Keywords: *CyberActivism, Cyber Terrorism, Data Breaches*

UNIT IV

12 Hrs

INFORMATION SECURITY MODELS: Computer Security, Network Security, Service Security, Application Security, Information Security Program: The Process of Information Security, Security Programs, Risk Analysis and Ethical Hacking.

Extra Reading/ Keywords: *Hactivism, Pandemic-related Attack.*

UNIT V

12 Hrs

THE BUSINESS PERSPECTIVE: Business Objectives, Security Policy, Previous Test Results, Business Challenges Planning for a Controlled Attack: Inherent Limitations, Imposed Limitations, Timing is Everything, Attack Type, Source Point, Multi-Phased Attacks: Types.

Extra Reading/ Keywords: Firewall, Anti_Virus softwares

Note: Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Know the basic concepts of Computer	K1
CO-2	Understand the usage of the Computer and its Security issues	K2
CO-3	Know the impacts of Hacking and explain the methods to improve the security.	K3
CO-4	Analyze security programs and apply it to the suitable security issues	K4
CO-5	Evaluate the security issues in the real world and apply the suitable solution for them.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

TEXT BOOKS

1. Fundamentals of Information Technology, Alexis Leon And Mathews Leon, Vikas Publishing House Pvt. Ltd, 2009
2. James S. Tiller, "The Ethical Hack: A Framework for Business Value Penetration Testing", Auerbach Publications, CRC Press, 2004.

SUGGESTED READINGS

1. Fundamentals of Computers and Information Technology, M.N Doja, 2005.
2. EC-Council, "Ethical Hacking and Countermeasures Attack Phases", Cengage Learning, Second Edition, 2016.
3. Michael Simpson, Kent Backman, James Corley, "Hands-On Ethical Hacking And Network Defense", Cengage Learning, 2010.
4. Kimberly Graves, "Certified Ethical Hacker", Wiley India Pvt Ltd, 2010.
5. Rajat Khare, "Network Security and Ethical Hacking", Luniver Press, 2006.

Note: Learners are advised to use latest edition of books.

WEB REFERENCES

1. <https://www.eccouncil.org/ethical-hacking/>
2. <https://www.synopsys.com/glossary/what-is-ethical-hacking.html>
3. <https://www.simplilearn.com/tutorials/cyber-security-tutorial/what-is-ethical-hacking>
4. <https://www.techtarget.com/searchsecurity/definition/ethical-hacker>
5. <https://www.comptia.org/content/articles/what-is-ethical-hacking>

Note: Learners are advised to use latest edition of books.

PO-CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	H	M	H	H	H	H	H
CO-2	H	H	H	M	H	H	H	H	H
CO-3	H	H	H	M	H	H	H	H	H
CO-4	H	H	H	M	H	H	H	H	H
CO-5	H	H	H	M	H	M	H	H	H

PSO-CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Major Elective - 2 : WEB TECHNOLOGY
Code	U22CA4MET04
Course Type	Theory
Semester	IV
Hours/Week	4
Credits	3
Marks	100

CONSPECTUS

To understand the foundational elements of Web architecture and apply the concepts of JavaScript with HTML, CSS and XML scripts to develop modern and functional web applications.

COURSE OBJECTIVES

1. To enrich foundational knowledge about the internet, the World Wide Web, and HTML as the primary markup language for creating web content.
2. To understand CSS fundamentals, selectors, properties, layout techniques, responsiveness, and styling methodologies to design visually appealing and responsive web pages.
3. To provide a comprehensive understanding of XML's syntax, including elements, attributes, namespaces, and document structure, to create well-formed and valid XML documents.
4. To explain JavaScript basics, including variables, data types, control structures, functions, and object-oriented programming concepts for web interactivity.
5. To understand and deliver the Document Object Model (DOM) and its manipulation using JavaScript to dynamically interact with HTML and CSS for creating responsive web pages.

UNIT I

12 Hrs

Introduction to the Web: Understanding the Internet and WWW – History of the Web - Web Architecture – Web Browsers – Web Servers.

Hyper Text Markup Language (HTML): HTML Basics – Elements, Attributes and Tags – Basic Tags. **Advanced Tags:** Table Tags, Nested Tables, Forms and Form Elements – Frames – Images – Meta Tag – Planning of Web Page – Model and Structure for a Website – Designing Web Pages – Multimedia Content Frames.

Extra Reading /Key words: HTML Classes

UNIT II

12 Hrs

Cascading Style Sheet (CSS): Introduction – Advantages – Adding CSS – Browser Compatibility – CSS and Page Layout – Selectors.

Extra Reading /Key words: CSS Text Transform

UNIT III

12 Hrs

Extensible Markup Language (XML): Common usage – Role of XML – Prolog - Body - Elements - Attributes – Validation - Displaying XML – Namespace - Document type Definition - XML Schema - Document object model.

Extra Reading /Key words: XML Tree

UNIT IV**12 Hrs****JavaScript:** Introduction – Variables – Literals – Operators – Control Structure – Conditional Statements - Arrays – Functions.*Extra Reading /Key words: JavaScript Oops***UNIT – V****12 Hrs****JavaScript and HTML DOM:**

Objects - Window Object - Event Handlers - Event Object - Form Object and Element - Data Entry and Validation – Tables and Forms.

*Extra Reading /Key words: JavaScript Exception Handling***TEXT BOOKS**

- Uttam K. Roy, “**Web Technologies**”, Oxford UP, New Delhi, 2016.

UNIT I: Chapter 1 (1.1, 1.11, 1.13, 1.14)

Chapter 4 (4.3 – 4.13)

UNIT II: Chapter 5**UNIT III:** Chapter 6**UNIT IV:** Chapter 13 (13.1 – 13.8)**UNIT V:** Chapter 13 (13.9)

Chapter 14 (14.1, 14.1.1, 14.5, 14.5.1)

Chapter 15 (15.1, 15.3, 15.4)

SUGGESTED READINGS

- Kumar, Akshi, “**Web Technology: Theory and Practice**”, United States, CRC Press, 2018
- Foster, Jo, “**HTML & CSS for Beginners: Learn the Fundamentals of Computer Programming**”, Amazon Digital Services LLC - KDP Print US, 2020.
- Harris, Patricia, “**What Is HTML Code?**”, United States, PowerKids Press, 2017.
- Meloni, Julie. PHP, “**MySQL & JavaScript All in One, Sams Teach Yourself**”, United Kingdom, Pearson Education, 2017
- Craig, Berg, “**JavaScript: JavaScript Programming Made Easy for Beginners & Intermediates (Step By Step With Hands On Projects)**”, United States, Antony Mwau, 2019.

WEB REFERENCES

- <https://www.w3schools.com/html/>
- <https://www.w3schools.com/css/default.asp>
- <https://www.w3.org/XML/>
- <https://www.w3schools.com/js/default.asp>
- <https://www.javatpoint.com/html-tutorial>

COURSE OUTCOMES**The Learner will be able to:**

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Explain the various key terms and fundamental concepts of WWW; acquire the knowledge of HTML basic and advanced tags.	K1
CO-2	Understand the concept of HTML with CSS Scripts to design the Web page.	K2
CO-3	Apply DTDs for simple XML document.	K3
CO-4	Analyze and interact web pages using JavaScript..	K4
CO-5	Evaluate the Dynamic Web Pages using HTML and JavaScript for real world problems.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

PO – COMAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	L	L	L	L	M	M	L	M
CO-2	L	L	M	L	L	L	M	L	L
CO-3	L	L	L	M	L	L	M	M	L
CO-4	L	L	L	M	L	M	M	L	L
CO-5	L	L	L	M	L	L	M	L	M

PSO – COMAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	H	H	H
CO-3	H	H	M
CO-4	M	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Non Major Elective -1: BASIC DRAWING AND EDITING – LAB
Code	U22CA4NMP02
Course type	Practical
Semester	IV
Hours/Week	2
Credits	2
Marks	100

CONSPECTUS

To impart practical skills and knowledge to create or edit graphics images such as illustrations, line-arts, charts, diagrams, logos and sophisticated web graphics.

COURSE OBJECTIVES

1. To understand the techniques of photo editing;
2. To apply the tools to convert photograph to SVG;
3. To understand the various tools to create a abstract line;
4. To understand the techniques for resize and crop images;
5. To understand the concepts to remove or repair unwanted image areas.

EXERCISES

1. Simple letter Logos
2. Carved wood Effect
3. To change the Gradient Color
4. Create a cool abstract line
5. Wrap text into the shape of an object
6. Easy text offsets
7. Cutting outline in the text
8. Turn an Image into a Vector
9. Convert Photograph to SVG
10. To Crop An Image and Remove Background

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO 1	Recognize the basic concepts of inkscape.	K1
CO 2	Understand various tools, layers and color palets.	K2
CO 3	Apply the concepts to create logo and text effect with design patterns.	K3
CO 4	Create flyer, invitation, effects in images and conversion.	K4
CO-5	Evaluate high resolution and low resolution images and propose the steps to have high resolution images	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	H	H	H	M	M	H	M	M
CO-2	H	H	H	H	H	H	H	H	H
CO-3	H	H	H	H	H	M	H	H	H
CO-4	H	H	H	H	H	H	H	H	H
CO-5	H	H	M	M	H	M	M	H	H

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from June 2021-2022 onwards)

Course Title	Allied – 6: RELATIONAL DATABASE MANAGEMENT SYSTEM
Code	U22CA4ALT06
Course Type	Theory
Semester	IV
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To impart the fundamental aspects of database design, database languages and database-system implementation.

COURSE OBJECTIVES

1. To understand the basic concepts of database systems.
2. To illustrate relational algebra notation to access data from database.
3. To examine and apply normalization techniques to normalize a database.
4. To write simple and complex queries using SQL commands.
5. To apply the concepts of procedural language PL/SQL

UNIT I

12 Hrs

INTRODUCTION: Database System Applications – Purpose of Database Systems – View of Data – Database Languages – Relational Databases – Database Design – Data Storage and Querying – Transaction Management – Database Architecture - Data Mining and Information Retrieval – Specialty Databases – Database Users and Administrators – History of Database Systems.

Extra Reading/Key Words: *DB Software, Data Mining.*

UNIT II

12 Hrs

RELATIONAL MODEL: Structure of Relational Databases - Database Schema – Keys - Schema Diagrams - Relational Query Languages - Relational Operations.

Extra Reading/Key Words: *Tuple and Domain Calculus.*

UNIT III

DATABASE DESIGN

12 Hrs

NORMALIZATION: The Purpose of Normalization – How Normalization Supports Database Design – Data Redundancy and Update Anomalies – Functional Dependencies – The Process of Normalization – First Normal Form - Second Normal Form - Third Normal Form.

Extra Reading/Key Words: *Boyce Code NF, 4NF, 5NF.*

UNIT IV

12 Hrs

INTRODUCTION TO SQL: Overview of the SQL Query – Language - SQL Data Definition - Basic Structure of SQL Queries - Additional Basic Operations - Set Operations - Null Values - Aggregate Functions - Nested Subqueries - Modification of the Database

Extra Reading/Key Words: *PostgreSQL, Embedded SQL*

UNIT V

12Hrs

PROCEDURAL LANGUAGE: Procedural Language- SQL: PL/SQL Block Structure– PL/SQL Tables. Cursor Management Advanced PL/SQL: Opening and Closing a Cursor–Processing Explicit Cursor– Implicit Cursor–Exception Handlers.

Extra Reading/Key Words: ACCESSIBLE_BY clause, PL/Scope, PL/SQL-only data types.

COURSE OUTCOMES

The Learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Remember the basics of database systems, relational model, normalization, SQL and PLSQL	K1
CO-2	Understand basics of relational model and Normal forms	K2
CO-3	Apply and analyze relational algebra and Normal forms in designing schema	K3
CO-4	Analyze the problem and apply the Sequel language and solve by writing SQL queries and PL/SQL programs	K4
CO-5	Evaluate the given scenario of the real time problems and apply SQL and PL/SQL to solve them.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

TEXT BOOKS

1. Abraham Silberschatz, Henry F. Korth, S. Sudarshan, “**Database System Concepts**”, 2019, Seventh Edition, McGraw-Hill Publications. New Delhi. (UNIT I, UNIT II, UNIT III)
2. Coronel, Morris, Rob, "**Database Systems, Design, Implementation and Management**", 12th Edition, 2017

SUGGESTED READINGS

1. Ramez Elmasri, Shamkant B. Navathe, “**Fundamentals of Database Systems**”, 2017, 7e, Pearson Publications, New Delhi.
2. Ivan Bayross, “**SQL PL/SQL - The Programming Language Of Oracle**”, BPB Publications, 2018
3. Benjamin Rosenzweig, “**Oracle PL/SQL by Example**”, 5th Edition, Pearson India Ltd, 2017
4. Murach, “**Oracle SQL and PL/SQL for Developers**”, 2019, Fifth Edition,
5. Steven Feuerstein, Bill Pribyl, “**Oracle PL/SQL Programming**”, 2014, Sixth Edition, O’ Reilly Publications, USA. (UNIT V)

WEB REFERENCES

1. <https://www.techopedia.com/>
2. <https://www.geeksforgeeks.org/relational-model-in-dbms/>
3. <https://www.javatpoint.com/dbms-relational-model-concept>
4. <https://learn.microsoft.com/en-us/office/troubleshoot/access/database-normalization-description>
5. <https://www.tutorialspoint.com/sql/sql-overview.htm>

PO-CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	M	H	H	M	-	M	M	M
CO-2	M	M	H	H	M	-	M	M	M
CO-3	H	H	H	H	H	-	H	H	H
CO-4	H	H	H	H	H	-	H	H	H
CO-5	H	H	H	H	H	-	H	H	H

PSO-CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	H	H	H
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Allied – 5 : PROGRAMMING IN C (PHYSICS)
Code	U22CA4ALT07
Course Type	Theory
Semester	IV
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To understand the concepts of problem solving approaches and to develop programming skills using C language.

COURSE OBJECTIVES

1. To understand the concepts of algorithms and flowcharts to solve problems using computer
2. To understand the basic concepts of C Programming
3. To apply and analyze different forms of decision making with if statements to develop C programs effectively
4. To analyze and evaluate the different types of looping constructs and arrays to solve problems
5. To understand the concepts of strings, user defined functions, structures, union, pointers and files in C

UNIT I

12 Hrs

INTRODUCTION TO COMPUTER PROBLEM SOLVING: Introduction: Steps involved in Problem Solving Using Computers – Algorithms – Flow Charts – Pseudo code – Evolution of Programming Languages: Introduction – Classification of Programming Languages - Compiler – Interpreter, Loader and Linker.

Extra Reading/Keywords: Develop Algorithms for real time applications.

UNIT II

12 Hrs

CONSTANTS, VARIABLES, AND DATA TYPES: Introduction – Character Set – C Tokens– Keywords and Identifiers – Constants – Variables – Data Types – Declaration of Storage Class.
OPERATORS AND EXPRESSIONS: Introduction - Arithmetic Operators - Relational Operators- Logical Operators - Assignment Operators - Increment and Decrement Operators- Conditional Operators- Bitwise Operators - Special Operators - Arithmetic Expressions - Evaluation of Expressions - Precedence of Arithmetic Operators
- Some Computational Problems.

Extra Reading/Keywords: Operators in python.

UNIT III**12 Hrs****MANAGING INPUT AND OUTPUT OPERATORS:** Introduction - Formatted Input - Formatted Output.**DECISION MAKING AND BRANCHING:** Introduction - Decision Making with if Statement - Simple if Statement- The if else Statement - Nesting of if...else Statements - The Else if Ladder - Switch Statement - ?: Operator – Goto Statement.*Extra Reading/Keywords: Develop programs using decision making and branching statement.***UNIT IV****12 Hrs****DECISION MAKING AND LOOPING:** Introduction – The While Statement - The doStatement – The for Statement - Jumps in Loops.**ARRAYS:** Introduction – One-dimensional Array – Two-dimensional Arrays - Initializing Two - dimensional Arrays – Multi-dimensional Arrays.*Extra Reading/Keywords: Develop programs using arrays.***UNIT V****12 Hrs****HANDLING OF CHARACTER STRINGS:** Introduction –Declaring and initializing string Variables - Arithmetic Operations on Characters - String- handling Functions -Table of Strings. **USER DEFINED****FUNCTIONS:** Introduction - Definition of Functions - Function Declaration - Category of functions - No Arguments and No Return Values - Argument but No Return Values - Arguments with Return Values – No Arguments but Returns a Value – Functions that Return Multiple Values – Recursion.**STRUCTURES, UNIONS, POINTERS AND FILES:** Introduction to structures, unions, pointers and files.*Extra Reading/Keywords: Develop programs using functions.***Note: Texts given in the Extra reading /Key words must be tested only through Assignment and Seminars.****COURSE OUTCOMES****The learner will be able to**

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Define Algorithm, Flowchart and the basic concepts of the C Program.	K1
CO-2	Classify the various types of operators and statements such as Sequential, Conditional and Decision Making; and Discuss the concepts of Constants, Variables, Keywords and Data types;	K2
CO-3	Compare the various forms of If statements, Looping statement, Arrays and Functions.	K3
CO-4	Analyze the various constructs and use appropriate statement to solve the problem using C effectively	K4
CO-5	Evaluate the performance of the C Program for the given scenario using the various constructs of C Language.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

TEXT BOOKS

1. M. T. Somashekara, “**Problem Solving with C**”, PHI Learning Private Limited, 2018.
2. E. Balagurusamy, “**Programming in ANSI C**”, Seventh Edition, McGraw Hill Education (India) Private Limited, New Delhi, 2017.

SUGGESTED READINGS

1. Brian W. Kernighan and Dennis M. Ritchie, “**The C programming Language**”, Prentice-Hall Publishing Company, 2017.
2. Deitel and Deitel, “**C How to Program**”, Seventh Edition, Pearson Education Pvt. Ltd., 2018.
3. Herbert Schildt, “**The Complete Reference C**”, Fourth edition, McGraw Hill Education Private Limited, 2017,
4. Yashavant Kanetkar, “**Let Us C solutions**”, 15th Edition, BPB publications, India, 2017.
5. K R Venugopal, Sudeep R Prasad, “**Mastering C**”, Second Edition, McGraw Hill Education Private Limited, 2017.

WEB REFERENCES

1. https://www.lessons2all.com/c_decision_making_looping.php
2. <https://www.geeksforgeeks.org/strings-in-c/>
3. https://www.w3schools.com/java/java_arrays.asp
4. <https://www.geeksforgeeks.org/what-is-array/>
5. <https://www.geeksforgeeks.org/structures-unions-and-enumerations-in-cpp/>

PO–CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	M	M	M	M	L	H	H	M
CO-2	M	M	M	M	M	L	H	H	M
CO-3	H	H	H	M	M	H	H	H	H
CO-4	H	H	H	H	H	H	H	H	H
CO-5	H	H	H	H	H	H	H	H	H

PSO–CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	L
CO-5	H	H	L

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Allied – 6 : PROGRAMMING IN C - LAB (PHYSICS)
Code	U22CA4ALP08
Course Type	Practical
Semester	IV
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To writecode and develop application programs using C for solving real time problems.

COURSE OBJECTIVES

1. To understand the use of constants, variables, data types, operators, syntax of different statements, strings, user defined functions, structures, union, pointers and files in developing C program
2. To applythe basic concepts in developing C Programming
3. To analyze different forms of decision making with if statements to develop C programs effectively
4. To evaluate the different types of looping constructs and arrays to solve problems
5. To understand the concepts of strings, user defined functions, structures, union, pointers and files in C

EXERCISES

1. To perform basic arithmetic operations.
2. Finding the factorial of a number.
3. Finding solution for equations in Physics.
4. Checking whether a number is odd or even.
5. Finding the largest of three numbers.
6. Finding the largest and smallest element in an array.
7. To perform matrix multiplication.
8. To generatethe Fibonacci series.
9. To prepare mark sheet using looping statement.
10. To prepare payroll using looping statement.

COURSE OUTCOMES

The learner will be able to

CO No.	Course Outcomes	Cognitive Level (K1 – K5)
CO-1	Recall the fundamental concepts of C using Simple Programs	K1
CO-2	Develop a simple program using the operators, arrays.	K2
CO-3	Apply the basic concepts to develop C Programs	K3
CO-4	Analyse the different forms of decision-making using C Programs	K4
CO-5	Evaluate the different types of looping constructs using C programs	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

PO-CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	H	H	H	M	H	H	M
CO-2	H	H	H	H	H	M	H	H	M
CO-3	H	H	H	H	H	H	H	H	H
CO-4	H	H	H	H	H	H	H	H	H
CO-5	H	H	H	H	H	H	H	H	H

PSO-CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	H	H	H
CO-2	H	H	H
CO-3	H	H	H
CO-4	H	H	L
CO-5	H	H	L

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Allied – 6: PROGRAMMING CONCEPTS FOR BIOTECHNOLOGY
Code	U22CA4ALT09
Course type	Theory
Semester	IV
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

To understand the principles and techniques involved in design and implementation of programming languages, Scripting language and Database.

COURSE OBJECTIVES

1. To make students understand the concepts of python programming
2. To apply the OOPs concept in python programming.
3. To understand and analyze the python features and Program Structure.
4. To acquire programming skills in scripting language.
5. To apply Structured Query Language to access data from database.

UNIT I

12 Hrs

BASICS OF PYTHON PROGRAMMING: History of Python-Features of Python-Literal-Constants- Variables - Identifiers–Keywords-Built-in Data Types-Output Statements – Input Statements- Comments – Indentation- Operators-Expressions-Type conversions.

Extra Reading /Key words: *Type Casting, Type Coercion*

UNIT II

12 Hrs

PYTHON ARRAYS: Defining and Processing Arrays – Array methods. **CONTROL STATEMENTS:** Selection/Conditional Branching statements: if, if-else, nested if and if- elif-else statements. **ITERATIVE STATEMENTS:** while loop, for loop, else suite in loop and nested loops. **JUMP STATEMENTS:** break, continue and pass statements.

Extra Reading /Key words: *The else statement used with loops*

UNIT III

12 Hrs

FUNCTIONS: Function Definition – Function Call – Variable Scope and its Lifetime-Return Statement. Function Arguments: Required Arguments, Keyword Arguments, Default Arguments and Variable Length Arguments- Recursion. **PYTHON STRINGS:** String operations- Immutable Strings - Built-in String Methods and Functions - String Comparison.

Extra Reading/Key words: *Packages in Python*

UNIT IV

12 Hrs

INTRODUCTION TO SCRIPTING LANGUAGE: What is HTML - HTML Documents -Basic structure of an HTML document - Creating an HTML document - Mark up Tags - Heading- Paragraphs - Line Breaks - HTML Tags-Introduction to elements of HTML - Working with Text - Working with Lists, Tables and Frames - Working with Hyperlinks, Images.

Extra Reading /Key words: *SGML Concepts.*

UNIT V

12 Hrs

INTRODUCTION TO DATABASES AND TRANSACTIONS: What is database system, purpose of database system, view of data, relational databases, database architecture. **SQL & BASIC COMMANDS:** SQL data definition and data types, specifying constraints in SQL, retrieval queries in SQL, INSERT, DELETE, UPDATE,ALTER, MODIFY & Select –commands.

Extra Reading /Key words: *Navigational Database, Integrated Data Store (IDS).*

Note: Texts given in the Extra Reading /Key Words must be tested only through assignment and seminar

COURSE OUTCOMES

The learner will be able to:

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Learn the basics of python, do simple programs on python, Learn how to use an array.	K1
CO-2	Develop program using selection statement, Work with Looping and jump statements, do programs on Loops and jump statements.	K2
CO-3	Concept of function, function arguments, Implementing the concept strings in various application, Significance of Modules, Work with functions and strings.	K3
CO-4	Construct and develop the websites for medium and large real time applications for various domains	K4
CO-5	Evaluate the syntax, semantics and performance of various concepts in python programming and Sql Commands.	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

TEXT BOOKS

1. Reema Thareja, “Python Programming using problem solving approach”, First Edition, Oxford University Press, 2017.
2. Kogent Learning Solutions Inc. "HTML 5 in simple steps", Dreamtech Press, 2010.
3. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, “Database System Concepts”, VI Edition, McGraw Hill International Publication, 2019

SUGGESTED READINGS

1. Vamsi Kurama, “Python Programming: A Modern Approach”, Pearson Education, 2018.
2. Mark Lutz, ”Learning Python”, Orielly Publications Pvt. Ltd, 2019.
3. Maurice J Thompson, “Python Programming: Your Beginner Guide To Learn Python in 7 Days”, White flower Publishing Pvt. Ltd., 2020.
4. G.K.Gupta , “Database Management System”, Tata McGraw Hill Publications Company Limited, New Delhi 2011.
5. Seemakedar, “Database Management System”, Technical Publication 2011.

WEB REFERENCES

1. <https://www.programiz.com/python-programming>
2. <https://www.guru99.com/python-tutorials.html>
3. https://www.w3schools.com/python/python_intro.asp
4. <https://html.com/>
5. <http://lqatto.github.io/sql-ecology/01-sql-basic-queries.html>

Note: Learners are advised to use latest edition of books.

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	M	M	H	H	H	L	M	M	M
CO-2	M	M	H	H	H	L	H	H	M
CO-3	H	M	H	H	M	L	H	H	H
CO-4	H	H	H	H	H	L	H	H	H
CO-5	H	H	H	H	H	M	H	H	H

PSO – COMAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	M
CO-2	M	M	M
CO-3	H	H	M
CO-4	H	H	H
CO-5	H	H	H

(For Candidates admitted from the academic year 2022-23 onwards)

Course Title	Allied – 7: PROGRAMMING CONCEPTS FOR BIOTECHNOLOGY - LAB
Code	U22CA4ALP10
Course type	Practical
Semester	IV
Hours/Week	4
Credits	2
Marks	100

CONSPECTUS

Student use SQL to get biological data, process and store it in a database; Analyze and visualize the processed data via applications written using python and display the analyzed data using HTML.

COURSE OBJECTIVES

1. Be able to design and program Python applications.
2. Be able to create loops and decision statements in Python.
3. Be able to work with functions and pass arguments in Python
4. To acquire programming skills in scripting language.
5. To comprehend the differences between typical scripting languages and application programming languages
6. To understand to create and manipulate tables using sql queries

EXERCISES

1. Program using variables, constants, I/O statements in Python.
2. Program using Operators in Python.
3. Program using Conditional Statements.
4. Program using Loops.
5. Program using Functions.
6. Program using Arrays.
7. Program using Strings.

HTML

1. Create a webpage that prints the message “When was this webpage created? Check page’s title for the answer” to the screen, and set the title of the page of current date.
2. Create links to five different pages on five different websites.
3. Display five different images. Skip two lines between each image and each image should have a title.

SQL

1. Design a Database and create required tables.
2. Writing Basic SQL SELECT Statements.
3. Write a sql statement for implementing retrieval queries.
4. Use ALTER, MODIFY.

COURSE OUTCOMES

The learner will be able to

CO No.	Course Outcomes	Cognitive Level (K1-K5)
CO-1	Demonstrate the understanding of syntax and semantics of Python Programming	K1
CO-2	Identify the problem and solve using python programming techniques.	K2
CO-3	Apply the basic concepts of database systems and construct queries using SQL in database interaction and creation.	K3
CO-4	Construct and develop websites for real time applications	K4
CO-5	Evaluate the Student Mark list using Sql Queries	K5

(K1=Remember, K2=Understand, K3=Apply, K4=Analyze, K5=Evaluate)

PO – CO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9
CO-1	H	H	L	L	L	M	M	M	M
CO-2	H	H	M	H	L	M	M	M	M
CO-3	H	H	M	H	H	M	M	M	M
CO-4	H	H	M	H	H	M	H	H	M
CO-5	H	H	M	H	H	M	H	H	M

PSO – CO MAPPING

CO/PSO	PSO1	PSO2	PSO3
CO-1	M	M	L
CO-2	M	M	L
CO-3	M	M	M
CO-4	M	M	M
CO-5	M	M	M